

# A Term-Based Global Trie for Tabled Logic Programs

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# Tabling in Logic Programming

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- Tabling has proven to be particularly effective in logic (**Prolog**) programs:
  - ◆ Avoids recomputation, thus reducing the search space.
  - ◆ Avoids infinite loops, thus ensuring termination for a wider class of programs.
- Tabling has been successfully applied to real-world applications:
  - ◆ Deductive Databases
  - ◆ Knowledge Based Systems
  - ◆ Model Checking
  - ◆ Program Analysis
  - ◆ Theorem Proving
  - ◆ Non-Monotonic Reasoning
  - ◆ Natural Language Processing
  - ◆ Inductive Logic Programming

# Motivation

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- In this work, we propose a new design for the table space where **terms in tabled subgoal calls and tabled answers are represented only once in a common global trie** instead of being spread over several different trie data structures.

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- However, while tries are efficient for variant based tabled evaluation, they are **limited in their ability to recognize and represent repeated answers for different calls**.
- In this work, we propose a new design for the table space where **terms in tabled subgoal calls and tabled answers are represented only once in a common global trie** instead of being spread over several different trie data structures.
- Our new design can be seen as an extension of a previous approach [PADL09], where we first introduced the idea of using a common global trie.



# Table Space

## ➤ Can be accessed to:

- ◆ Look up if a subgoal is in the table and, if not, insert it.
- ◆ Look up if a newly found answer is in the table and, if not, insert it.
- ◆ Load answers for repeated subgoals.

## ➤ Implementation requirements:

- ◆ Fast look-up and insertion methods.
- ◆ Compactness in representation of logic terms.

# Using Tries to Represent Terms

- Tries are trees in which common prefixes are represented only once.
- Each different path through the nodes in the trie corresponds to a term.
- Terms with common prefixes branch off from each other at the first distinguishing token.

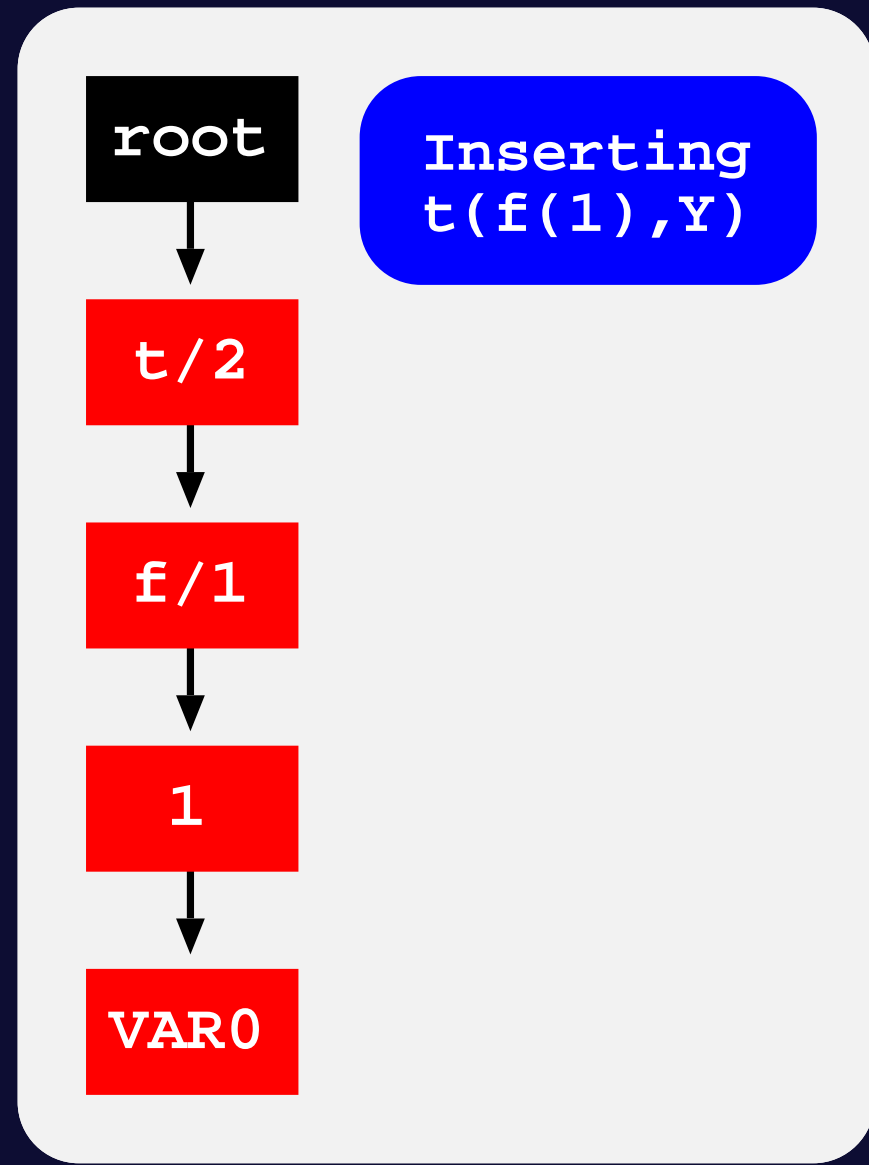


root

Empty  
trie

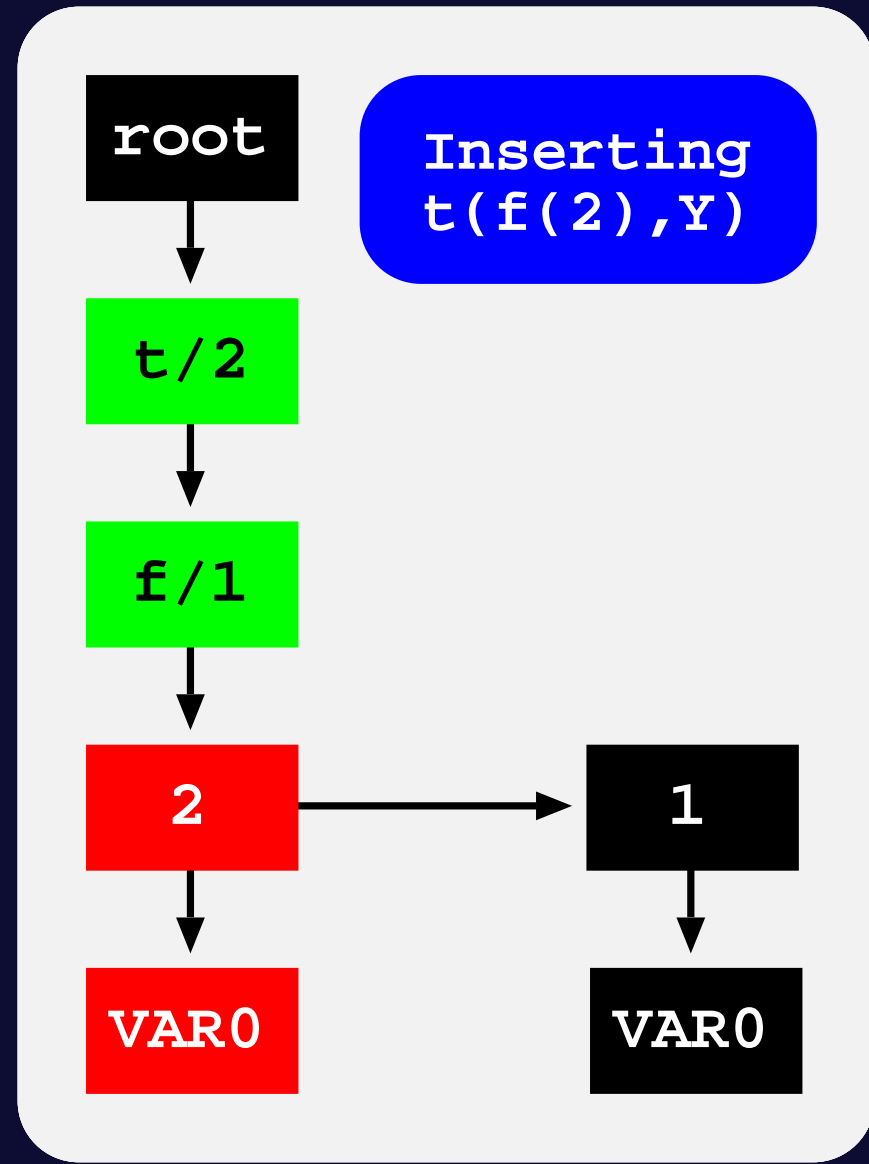
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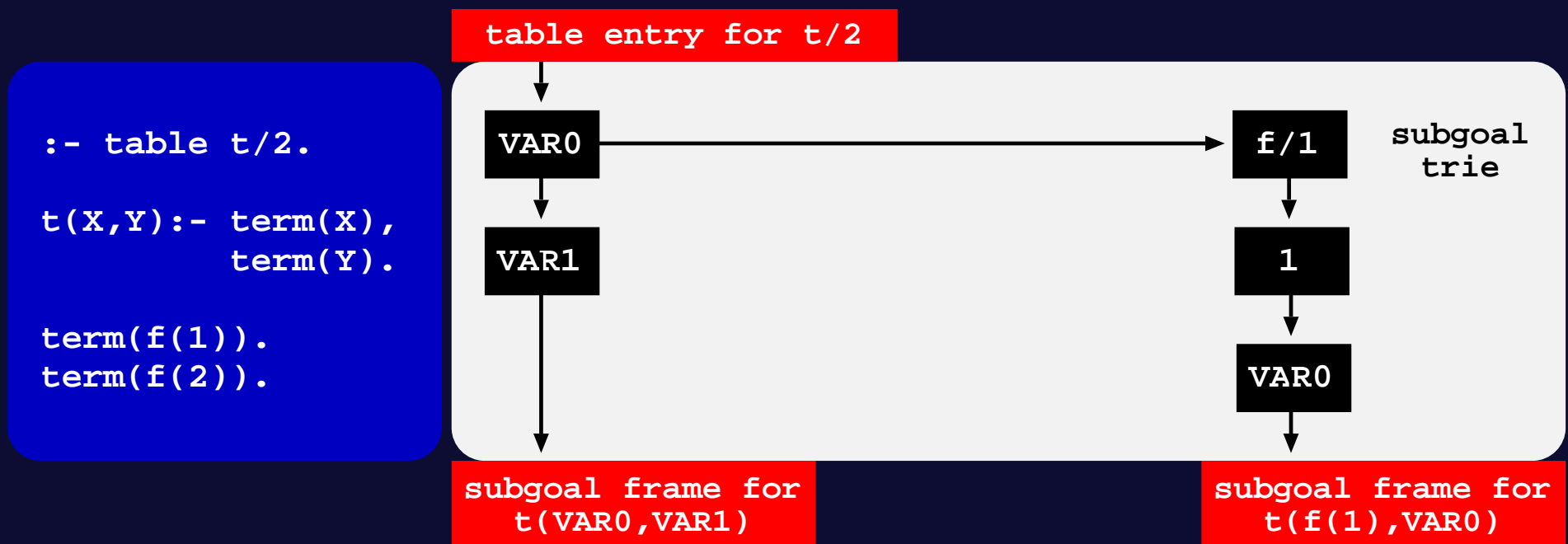
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# Using Tries to Represent the Table Space

## ➤ Subgoal Trie

- ◆ Stores the tabled subgoal calls.
- ◆ Starts at a table entry and ends with subgoal frames.
- ◆ A subgoal frame is the entry point for the subgoal answers.



# Using Tries to Represent the Table Space

## ➤ Answer Trie

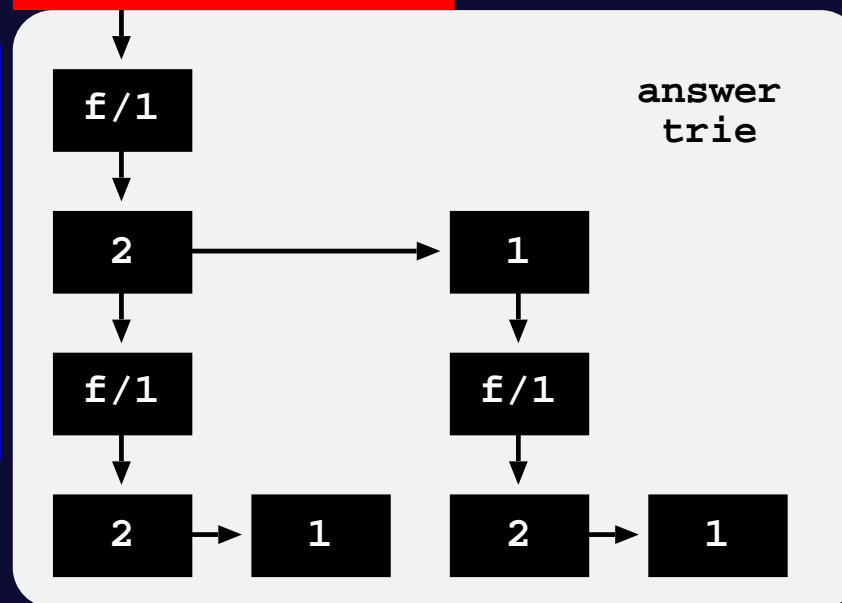
- ◆ Stores the subgoal answers.
- ◆ Answer tries hold just the substitution terms for the free variables which exist in the corresponding subgoal call.

```
:- table t/2.
```

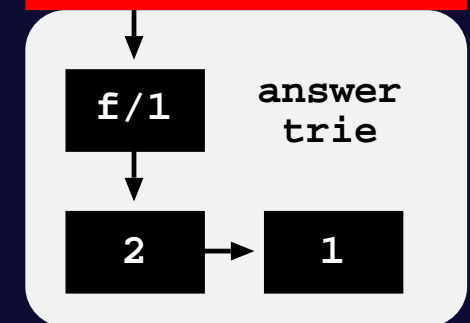
```
t(X,Y):- term(X),
        term(Y).
```

```
term(f(1)).
term(f(2)).
```

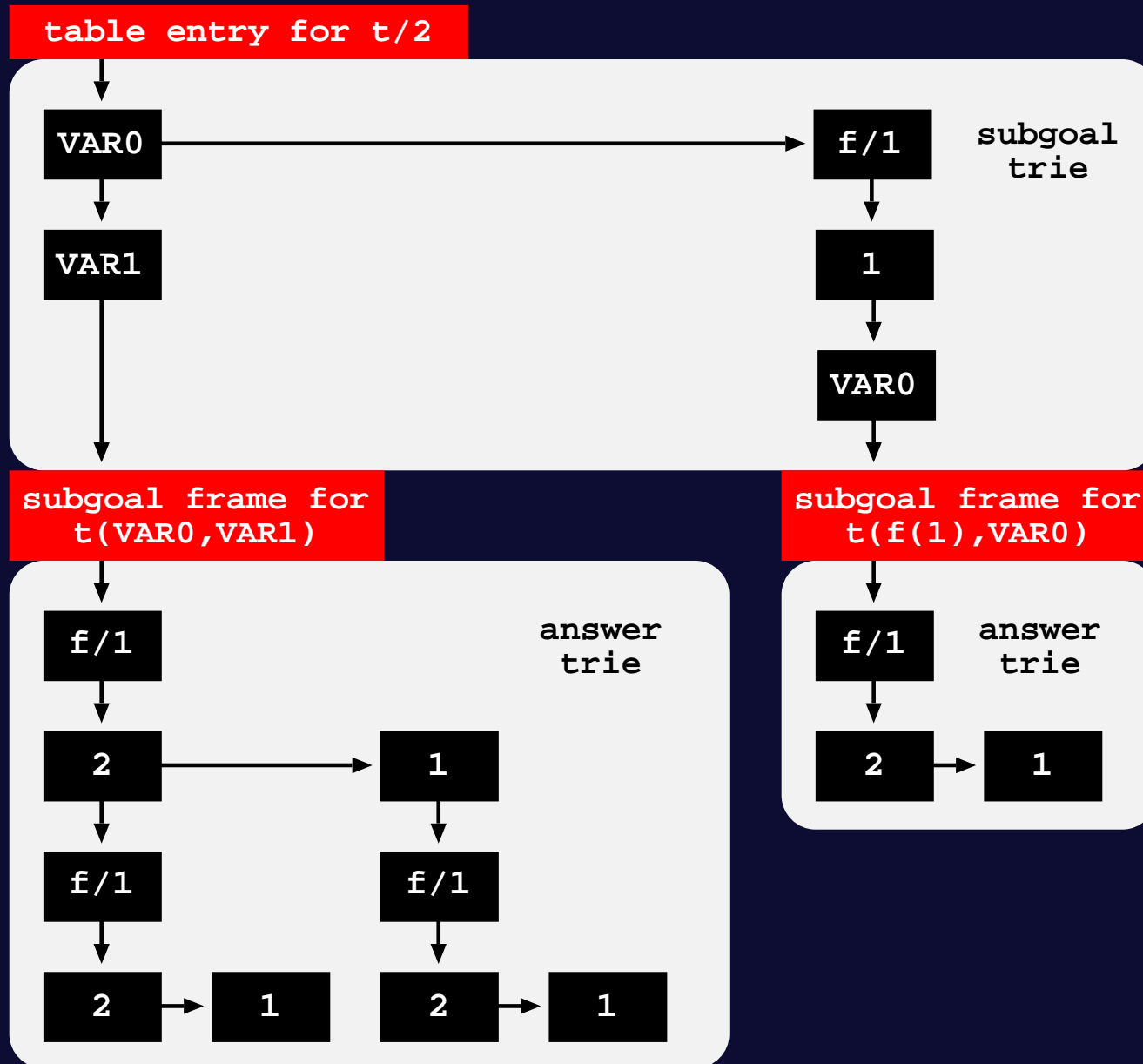
subgoal frame for  
t(VAR0,VAR1)



subgoal frame for  
t(f(1),VAR0)

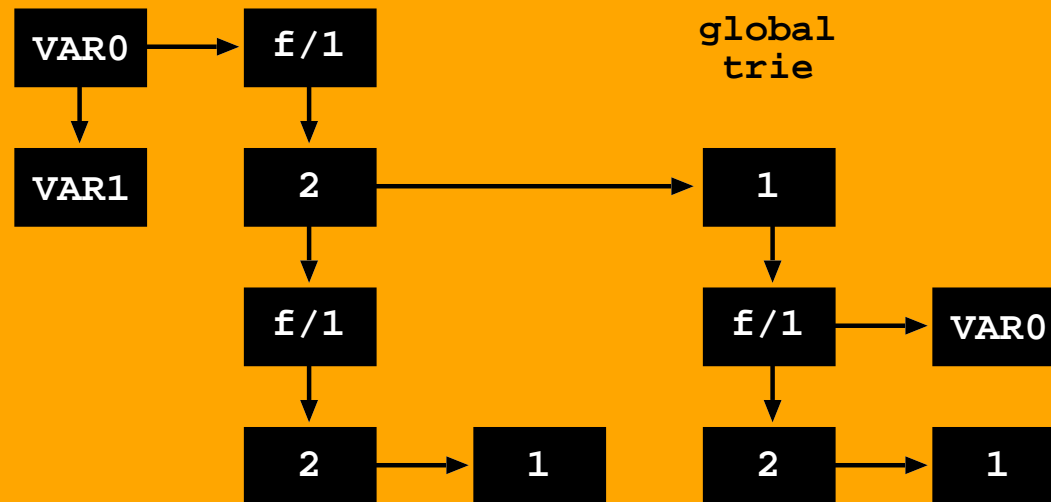


# Using Tries to Represent the Table Space



# GT-CA: Global Trie for Calls and Answers [PADL09]

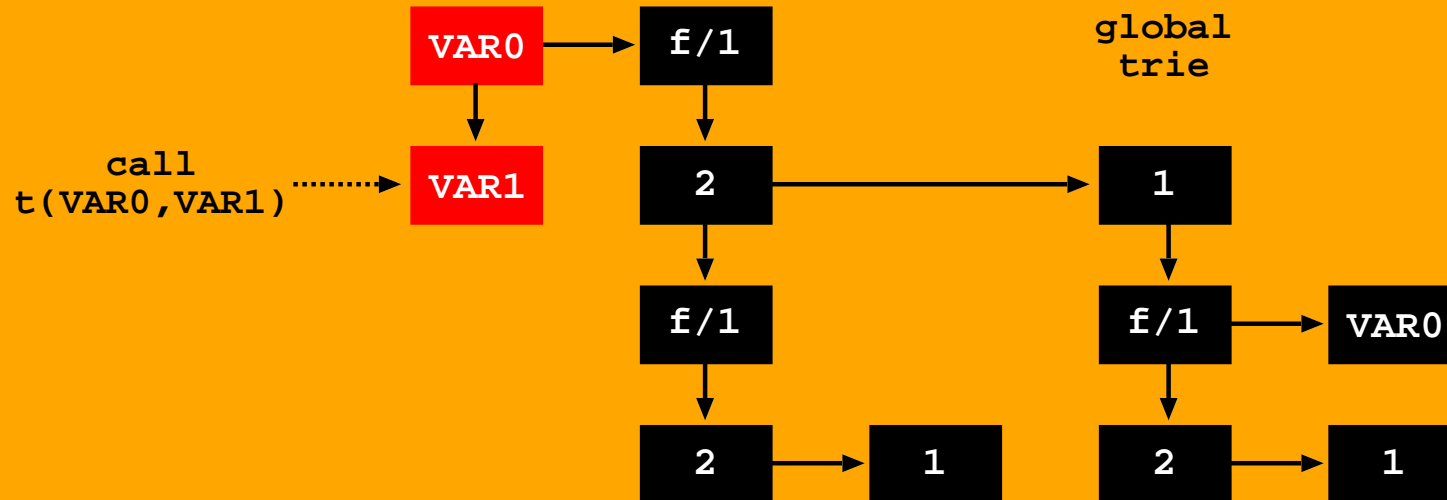
- All tabled subgoal calls and tabled answers are stored in a **common global trie (GT-CA)** instead of being spread over several different trie data structures.





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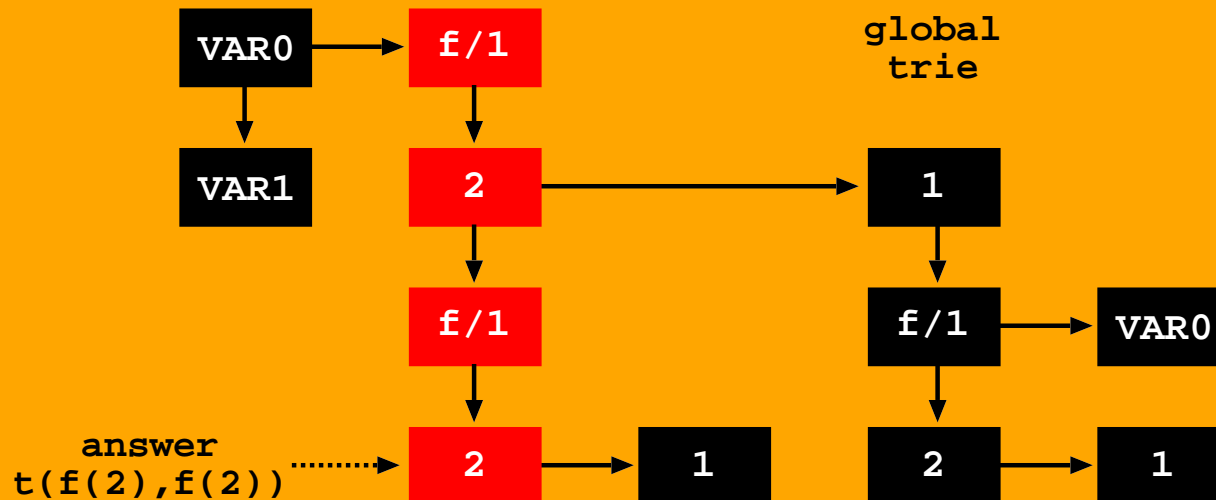
- All tabled subgoal calls and tabled answers are stored in a **common global trie (GT-CA)** instead of being spread over several different trie data structures.





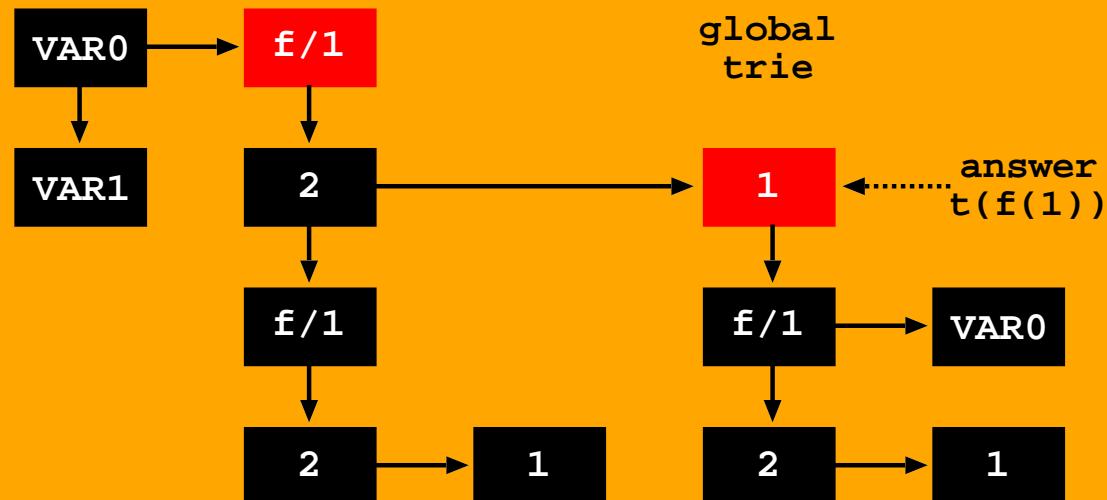
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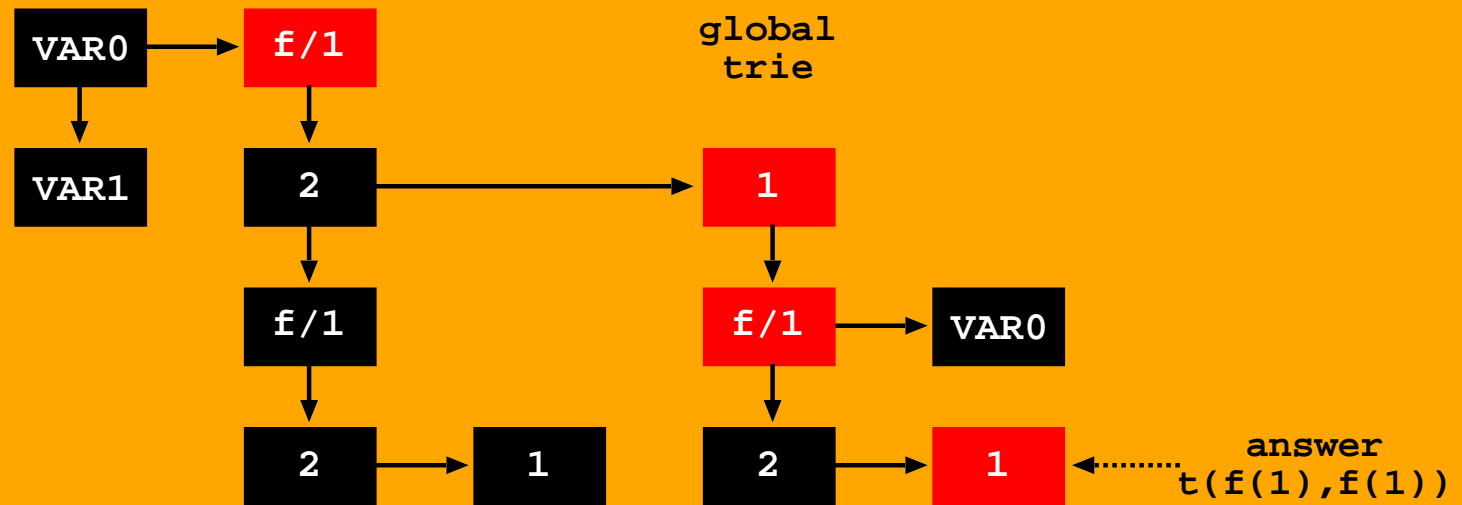
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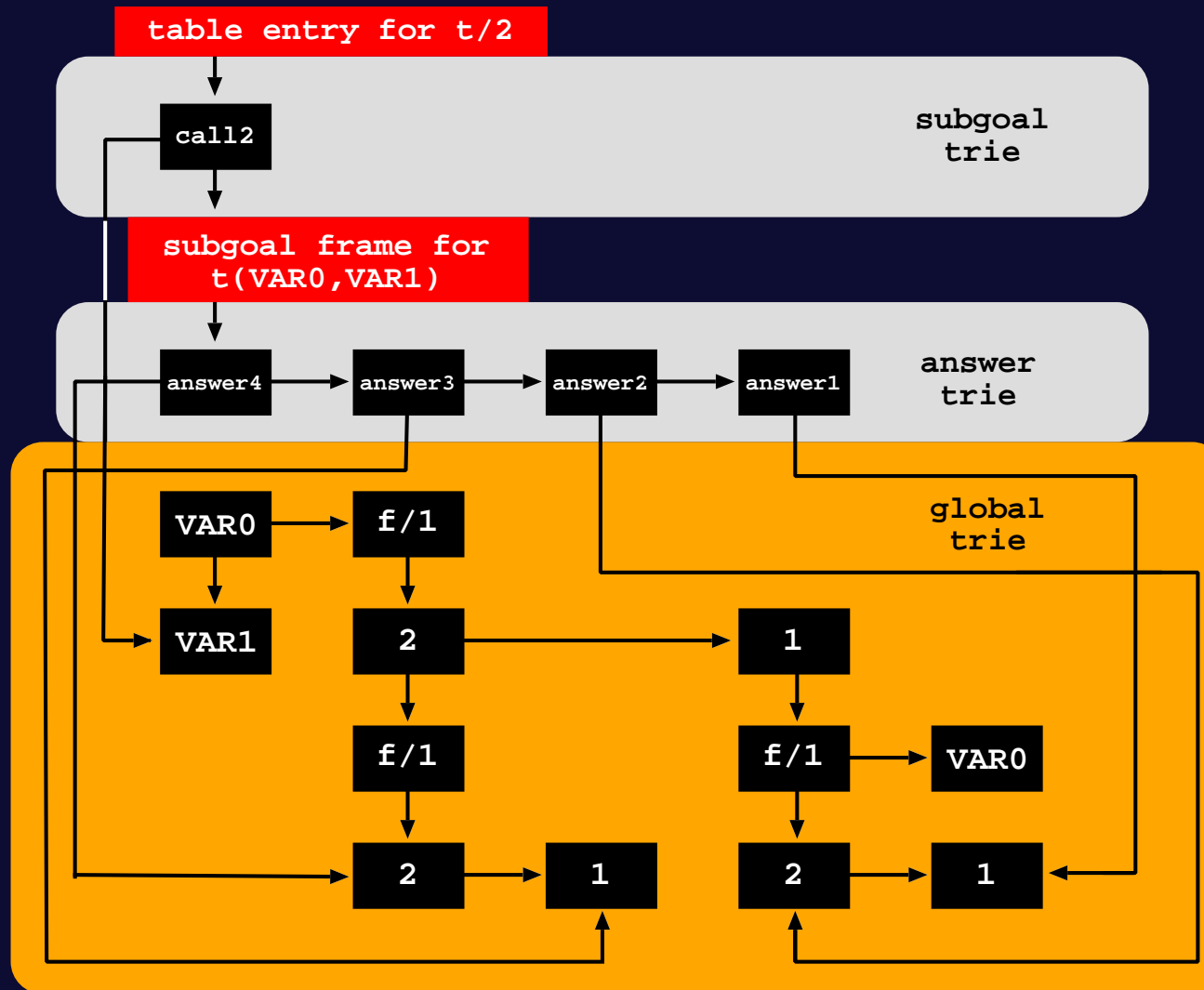
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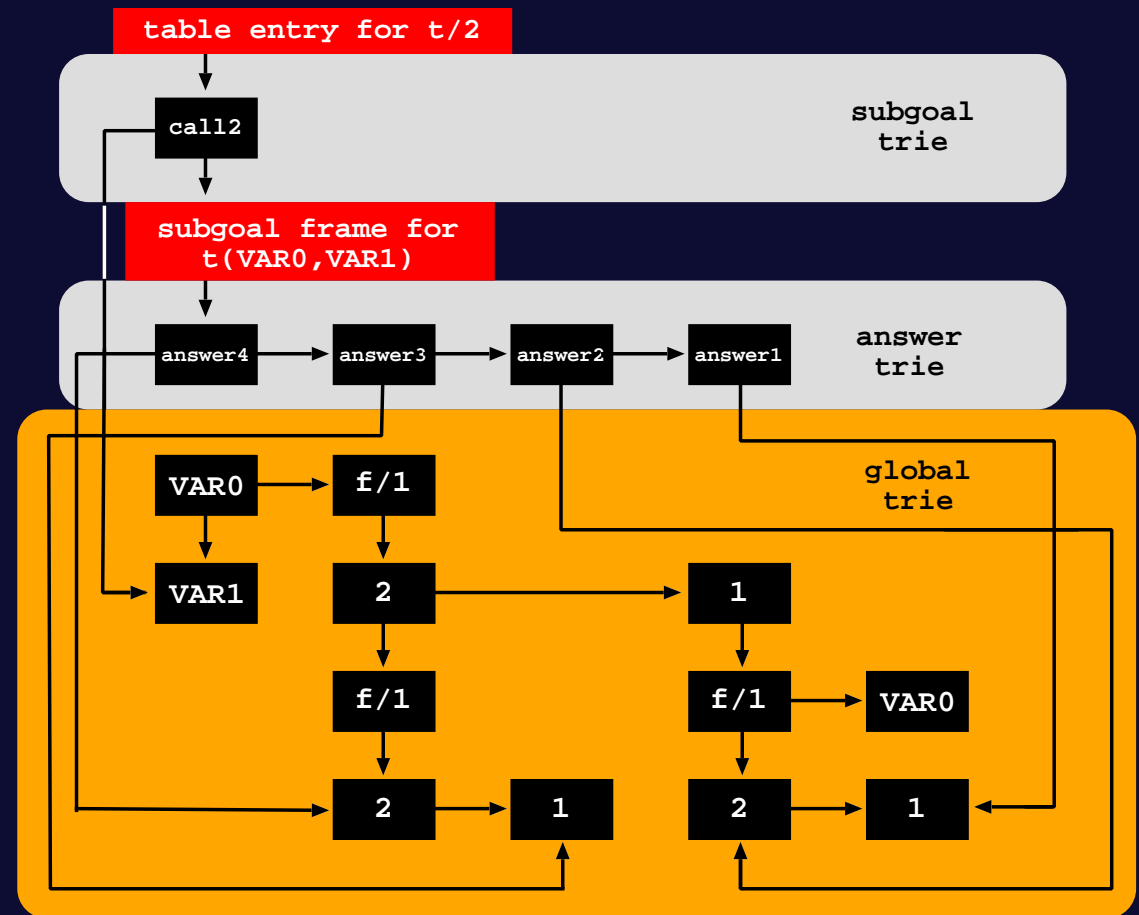
- The original subgoal trie and answer trie data structures are now represented by a unique level of trie nodes that point to the corresponding paths in the GT-CA.



# GT-CA: Global Trie for Calls and Answers [PADL09]

## ➤ Implementation Problems

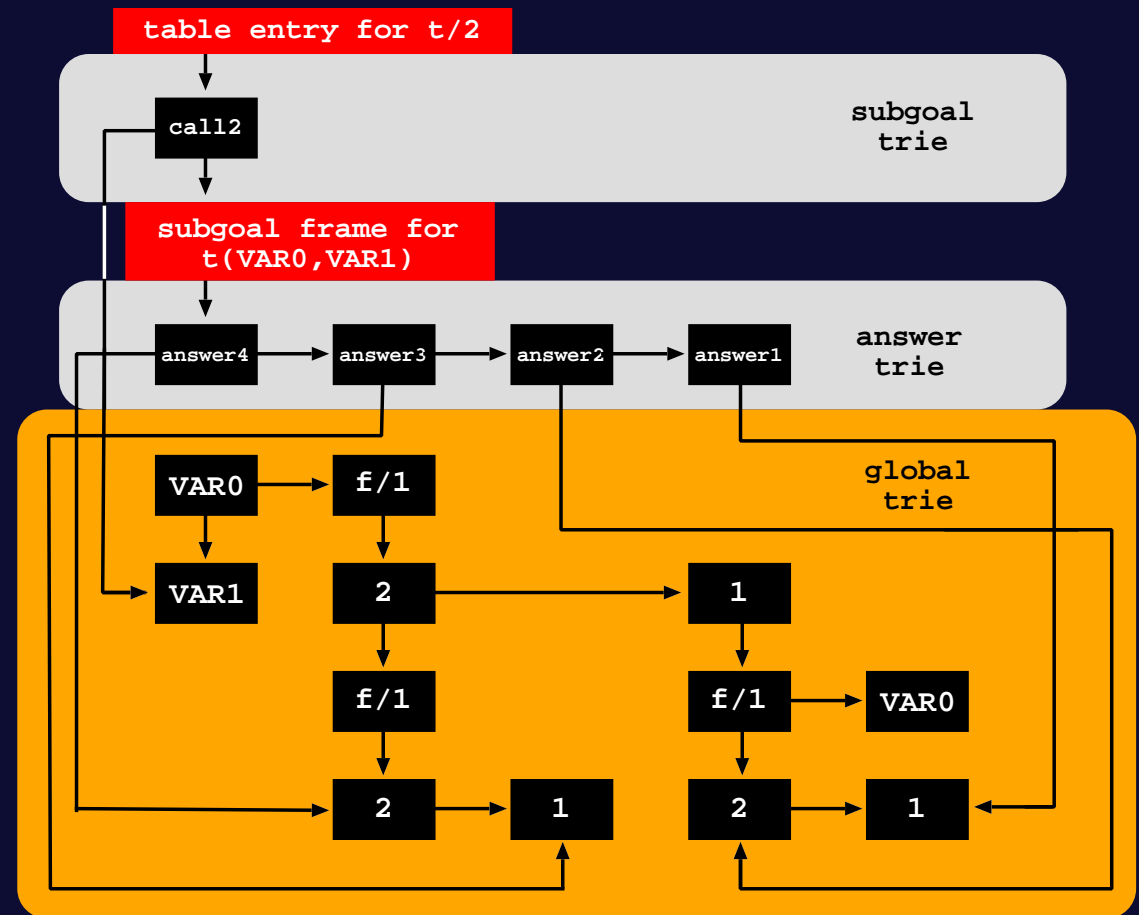
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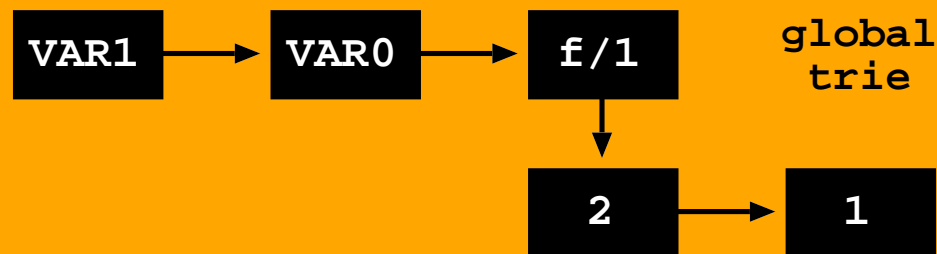
- ◆ How to deal with **table abolish operations**.
- ◆ How to support the **completed table optimization**, an optimization that loads answers by executing specific WAM-like code by top-down traversing the completed answer trie.





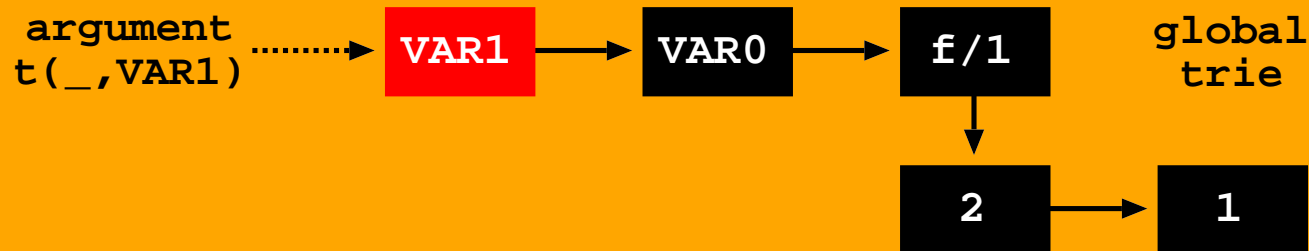
# GT-T: Global Trie for Terms

- All **argument** and **substitution terms** appearing in tabled subgoal calls and/or answers are now represented only once in the **common global trie (GT-T)**.
- Each path through the trie nodes represents a **unique** argument and/or substitution term, therefore always ending at a leaf trie node.



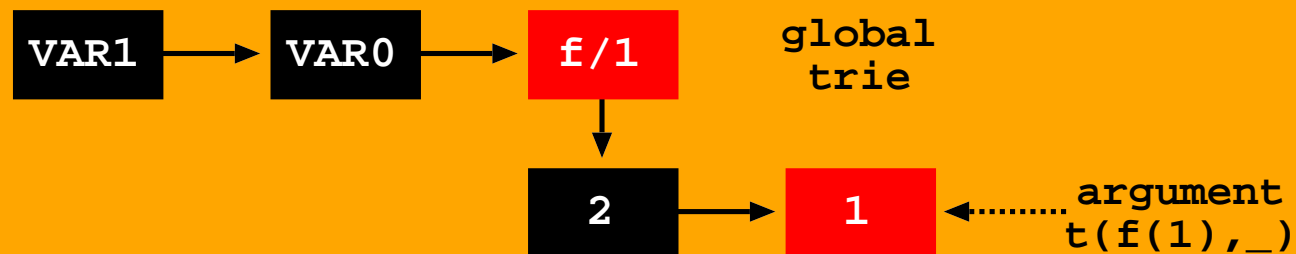
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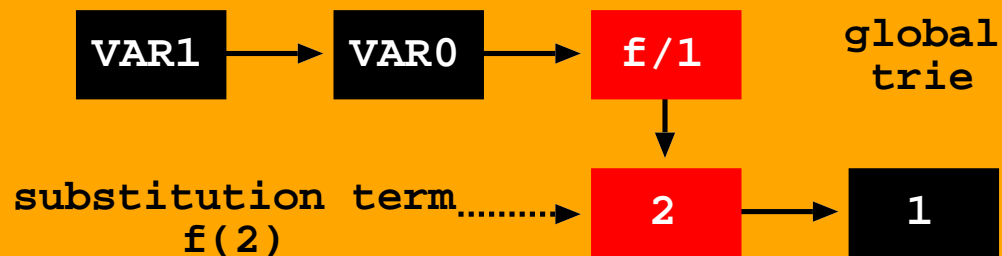
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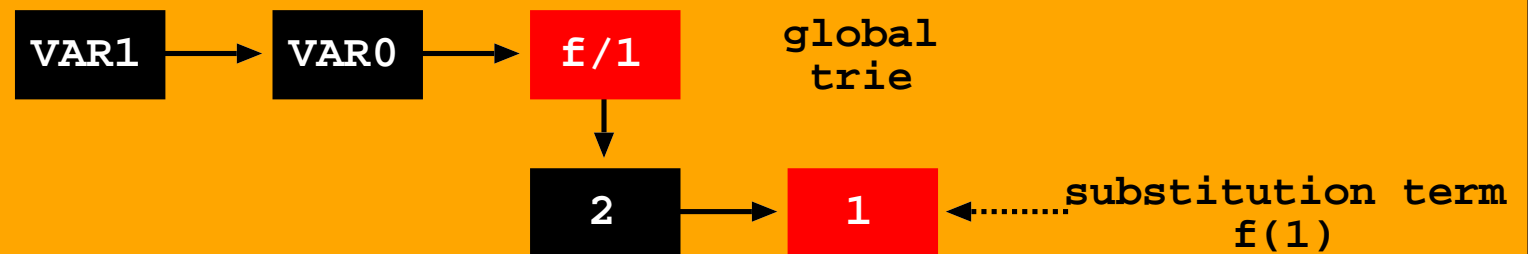
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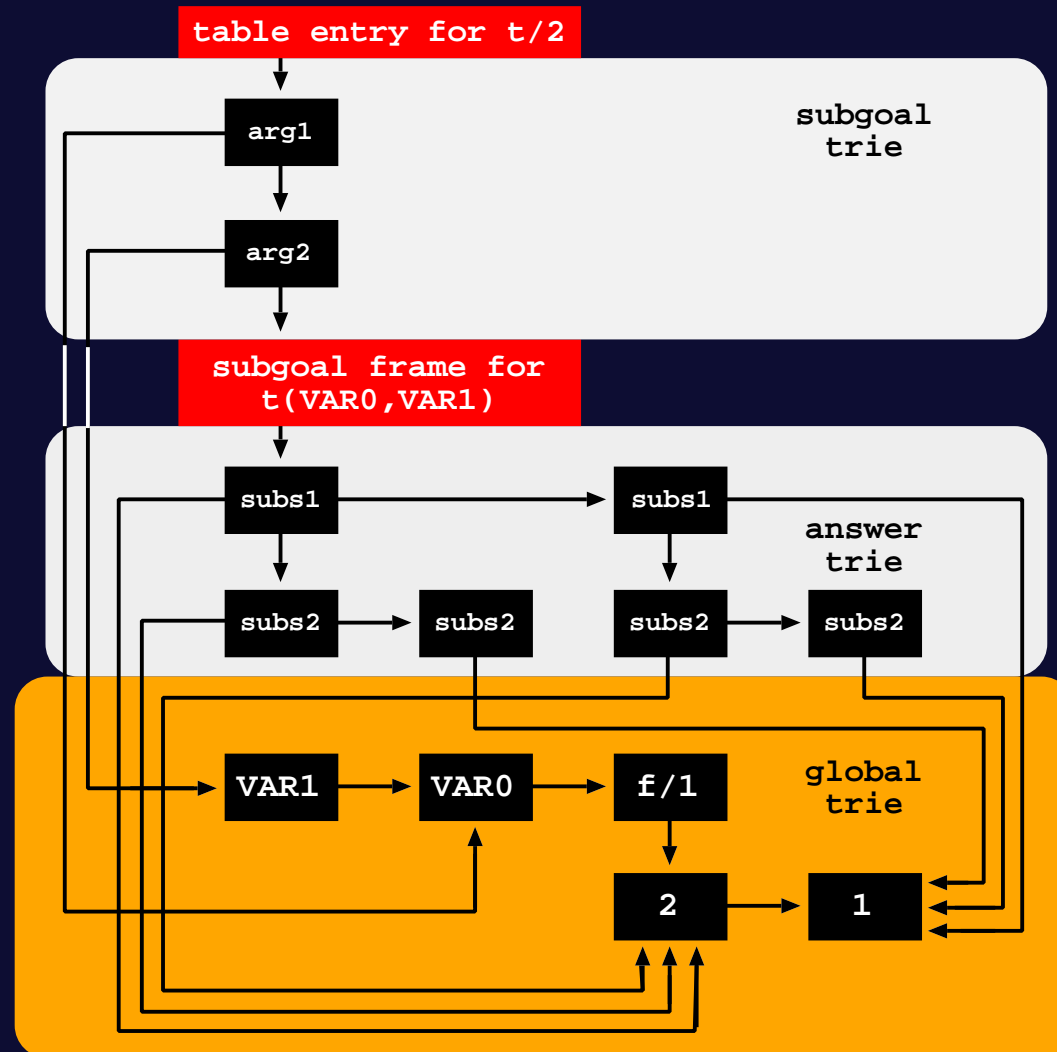
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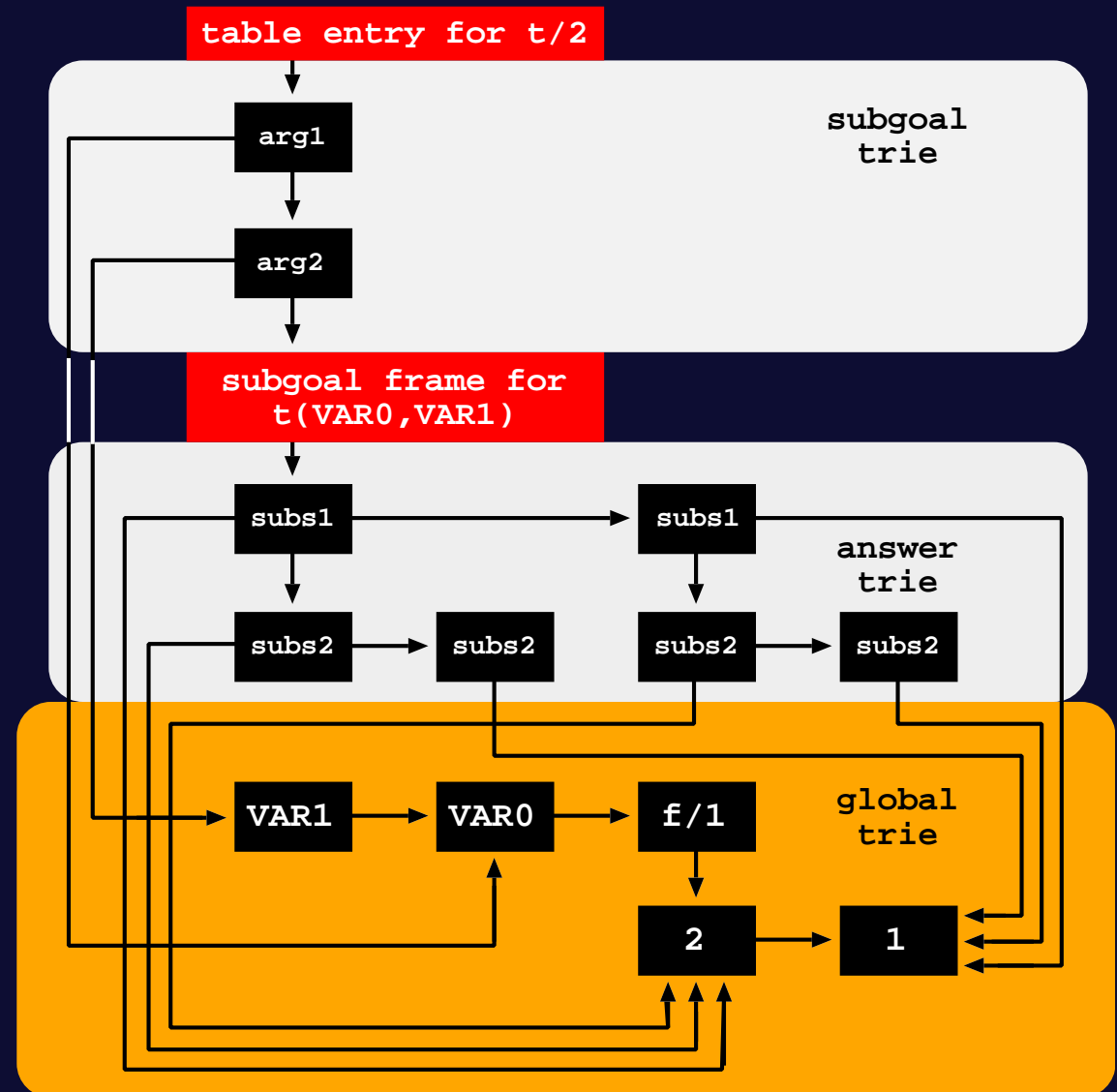
- The original subgoal trie and answer trie data structures are now composed of a fixed number of trie nodes representing the argument or substitution terms in the corresponding tabled subgoal call or tabled answer.



# GT-T: Global Trie for Terms

## ➤ Solving GT-CA Problems

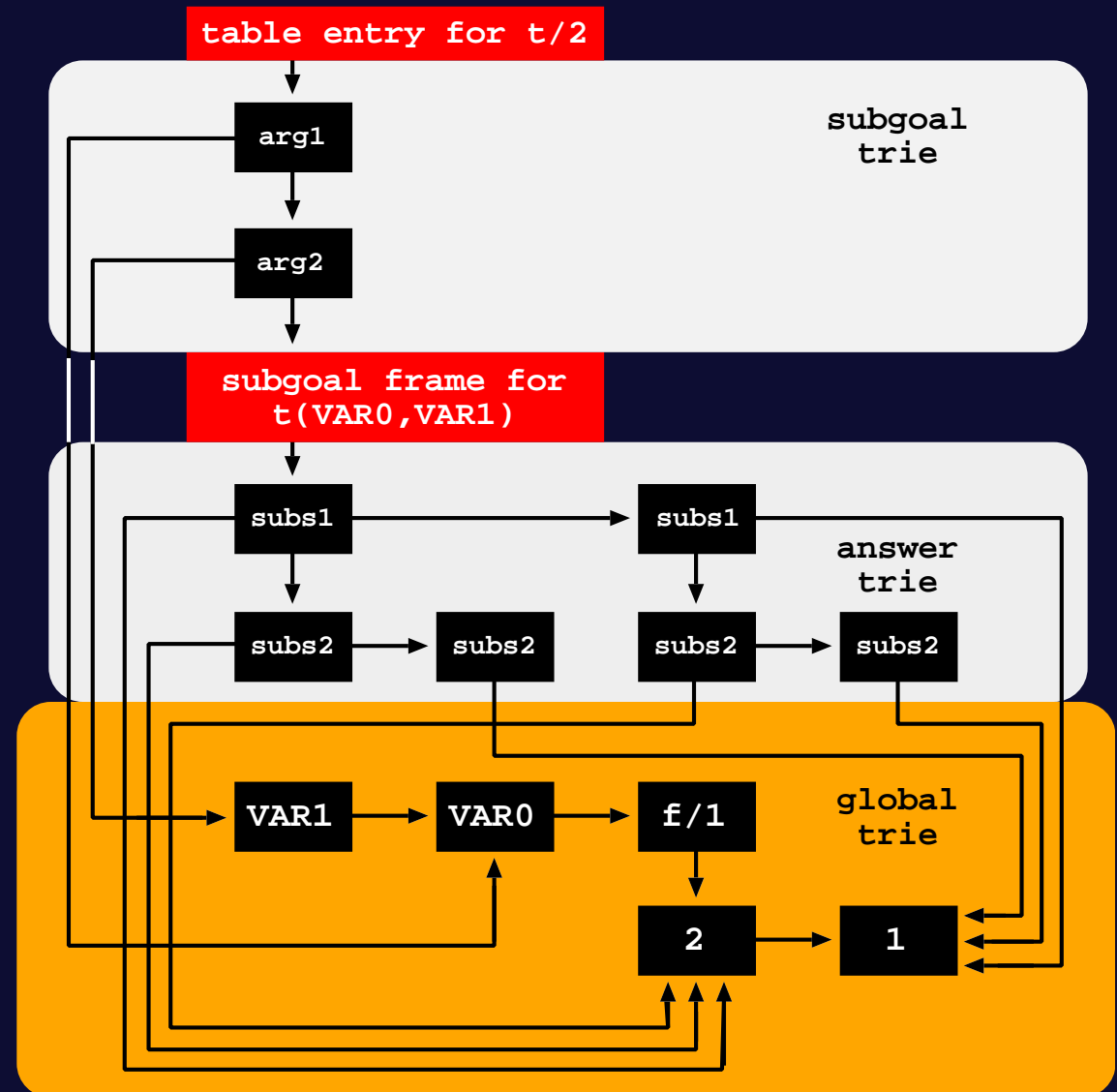
- ◆ Regarding **space reclamation**, we can use the child field of leaf nodes to count the number of paths it represents.



# GT-T: Global Trie for Terms

## ➤ Solving GT-CA Problems

- ◆ Regarding **space reclamation**, we can use the child field of leaf nodes to count the number of paths it represents.
- ◆ Regarding **compiled tries**, the idea is to use WAM-like instructions that work at the level of the substitution terms.





# Implementation Details: Tabling Operations

```
subgoal_check_insert(TABLE_ENTRY te, SUBGOAL_CALL call, N_ARGS a) {
  if (GT) { // GT-T table design
    st_node = te->subgoal_trie
    for (i = 1; i <= a; i++) {
      t = get_argument_term(call, i)
      leaf_gt_node = trie_check_insert(GT, t)
      leaf_gt_node->child++ // increase number paths represented
      st_node = trie_check_insert(st_node, leaf_gt_node)
    }
    leaf_st_node = st_node
  } else // original table design
    leaf_st_node = trie_check_insert(te->subgoal_trie, call)
  return leaf_st_node
}
```

# Implementation Details: Tabling Operations

```
answer_check_insert(SUBGOAL_FRAME sf, ANSWER answer, N_SUBS a) {
    if (GT) { // GT-T table design
        at_node = sf->answer_trie
        for (i = 1; i <= a; i++) {
            t = get_substitution_term(answer, i)
            leaf_gt_node = trie_check_insert(GT, t)
            leaf_gt_node->child++ // increase number paths represented
            at_node = trie_check_insert(at_node, leaf_gt_node)
        }
        leaf_at_node = at_node
    } else // original table design
        leaf_at_node = trie_check_insert(sf->answer_trie, answer)
    return leaf_at_node
}
```

# Implementation Details: Tabling Operations

```
answer_load(ANSWER_TRIE_NODE leaf_at_node, SUBS_ARITY a) {  
    if (GT) { // GT-T table design  
        at_node = leaf_at_node  
        for (i = a; i >= 1; i--) {  
            leaf_gt_node = at_node->token  
            t = trie_load(leaf_gt_node)  
            put_substitution_term(t, answer)  
            at_node = at_node->parent  
        }  
    } else // original table design  
        answer = trie_load(leaf_at_node)  
    return answer  
}
```

# Experimental Results

Terms	GT-CA/YapTab				GT-T/YapTab			
	Mem	Store	Load	Comp	Mem	Store	Load	Comp
1000 ints	1.08	1.56	1.30	n.a.	1.00	1.32	1.18	1.69
1000 atoms	1.08	1.54	1.41	n.a.	1.00	1.26	1.24	1.54
1000 f/1	1.08	1.35	1.33	n.a.	1.00	1.28	1.11	1.88
1000 f/2	<b>0.58</b>	1.25	1.37	n.a.	<b>0.50</b>	1.11	1.18	1.58
1000 f/4	<b>0.33</b>	1.21	1.35	n.a.	<b>0.25</b>	1.07	1.16	1.14
1000 f/6	<b>0.25</b>	1.12	1.29	n.a.	<b>0.17</b>	1.01	1.05	1.08
1000 [ ]/1	<b>0.58</b>	1.32	1.44	n.a.	<b>0.50</b>	1.17	1.21	1.29
1000 [ ]/2	<b>0.33</b>	1.06	1.55	n.a.	<b>0.25</b>	<b>0.93</b>	1.20	1.48
1000 [ ]/4	<b>0.20</b>	1.10	1.57	n.a.	<b>0.13</b>	<b>0.81</b>	1.01	1.28
1000 [ ]/6	<b>0.16</b>	1.02	1.05	n.a.	<b>0.08</b>	<b>0.71</b>	<b>0.58</b>	<b>0.68</b>
<b>Average</b>	<b>0.57</b>	<b>1.25</b>	<b>1.37</b>	<b>n.a.</b>	<b>0.49</b>	<b>1.07</b>	<b>1.09</b>	<b>1.36</b>

Memory usage and store/load times for a t/5 tabled predicate that simply stores in the table space terms defined by `term/1` facts, called with all combinations of one and two free variables in the arguments.

# Experimental Results

Data Sets	GT-CA/YapTab				GT-T/YapTab			
	Mem	Store	Load	Comp	Mem	Store	Load	Comp
<b>Pred</b>								
Carc_P1	<b>0.82</b>	1.35	1.34	n.a.	<b>0.62</b>	1.07	1.05	1.03
Carc_P2	<b>0.87</b>	1.42	1.44	n.a.	<b>0.51</b>	1.23	1.30	1.22
Muta_P1	<b>0.73</b>	1.20	1.19	n.a.	<b>0.63</b>	<b>0.91</b>	1.00	<b>0.94</b>
Muta_P2	<b>0.73</b>	1.26	1.47	n.a.	<b>0.63</b>	<b>0.96</b>	1.22	1.10
<b>Average</b>	<b>0.79</b>	<b>1.31</b>	<b>1.36</b>	<b>n.a.</b>	<b>0.60</b>	<b>1.04</b>	<b>1.14</b>	<b>1.07</b>
<b>Conj</b>								
Carc_C1	<b>0.53</b>	1.57	1.63	n.a.	<b>0.39</b>	1.20	1.22	1.08
Carc_C2	<b>0.50</b>	1.50	1.50	n.a.	<b>0.14</b>	1.11	1.09	<b>0.82</b>
Muta_C1	<b>0.66</b>	1.30	1.65	n.a.	<b>0.53</b>	<b>0.99</b>	1.22	1.35
Muta_C2	<b>0.16</b>	1.25	1.42	n.a.	<b>0.16</b>	<b>0.98</b>	1.10	<b>0.78</b>
<b>Average</b>	<b>0.46</b>	<b>1.41</b>	<b>1.55</b>	<b>n.a.</b>	<b>0.31</b>	<b>1.07</b>	<b>1.16</b>	<b>1.01</b>

Memory usage and store/load times for two well-known ILP benchmarks: the *carcinogenesis* (**Carc**) and *mutagenesis* (**Muta**) data sets, evaluated by tabling individual predicates (**Pred**) and by tabling literal conjunctions (**Conj**).

## Conclusions and Further Work

- We have presented a new design for the table space organization that uses a common global trie to store all the terms appearing in tabled subgoal calls and/or answers.
- Our goal is to reduce redundancy in term representation, thus saving memory by sharing data that is structurally equal.
- Our experiments showed that our approach has potential to achieve significant reductions on memory usage without compromising running time.
- As further work we intend to study how alternative/complementary designs for the table space can further reduce redundancy in term representation.

# Questions ?