TP14 - Local features: detection and description

Computer Vision, FCUP, 2014
Miguel Coimbra
Slides by Prof. Kristen Grauman

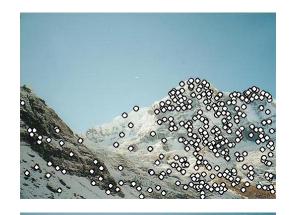
Today

- Local invariant features
 - Detection of interest points
 - (Harris corner detection)
 - Scale invariant blob detection: LoG
 - Description of local patches
 - SIFT: Histograms of oriented gradients

Local features: main components

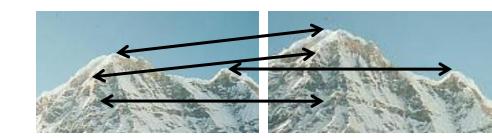
1) Detection: Identify the interest points

 Description: Extract vector feature descriptor surrounding each interest point.



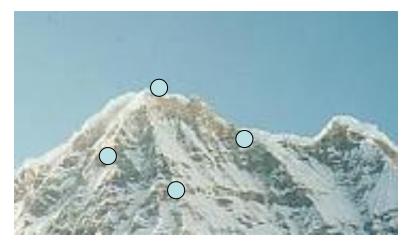
 $\mathbf{x}_{1} = [x_{1}^{(1)}, \dots, x_{d}^{(1)}]$ $\mathbf{x}_{2} = [x_{1}^{(2)}, \dots, x_{d}^{(2)}]$

3) Matching: Determine correspondence between descriptors in two views



Goal: interest operator repeatability

 We want to detect (at least some of) the same points in both images.



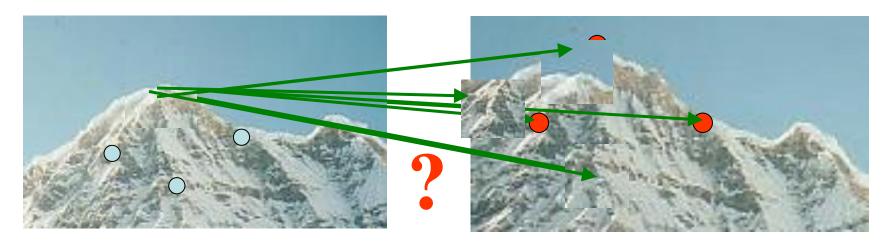


No chance to find true matches!

 Yet we have to be able to run the detection procedure independently per image.

Goal: descriptor distinctiveness

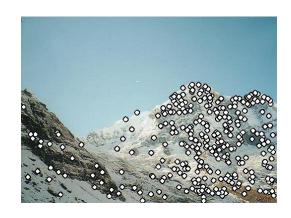
 We want to be able to reliably determine which point goes with which.



 Must provide some invariance to geometric and photometric differences between the two views.

Local features: main components

1) Detection: Identify the interest points



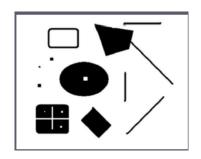
2) Description:Extract vector feature descriptor surrounding each interest point.

3) Matching: Determine correspondence between descriptors in two views

Recall: Corners as distinctive interest points

$$M = \sum w(x, y) \begin{bmatrix} I_x I_x & I_x I_y \\ I_x I_y & I_y I_y \end{bmatrix}$$

2 x 2 matrix of image derivatives (averaged in neighborhood of a point).



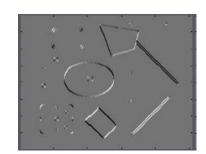




$$I_x \Leftrightarrow \frac{\partial I}{\partial x}$$



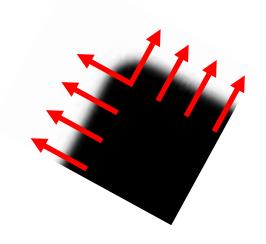
$$I_y \Leftrightarrow \frac{\partial I}{\partial y}$$



$$I_{y} \Leftrightarrow \frac{\partial I}{\partial y} \quad I_{x}I_{y} \Leftrightarrow \frac{\partial I}{\partial x}\frac{\partial I}{\partial y}$$

Recall: Corners as distinctive interest points

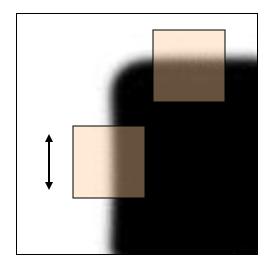
Since M is symmetric, we have $M = X \begin{vmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{vmatrix} X^T$



$$Mx_i = \lambda_i x_i$$

The *eigenvalues* of *M* reveal the amount of intensity change in the two principal orthogonal gradient directions in the window.

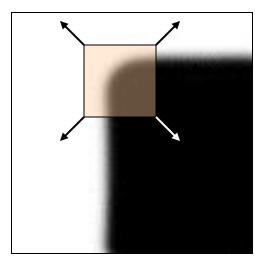
Recall: Corners as distinctive interest points



"edge":

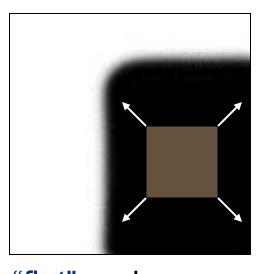
$$\lambda_1 >> \lambda_2$$

$$\lambda_2 >> \lambda_1$$



"corner":

 λ_1 and λ_2 are large, $\lambda_1 \sim \lambda_2$;



"flat" region λ_1 and λ_2 are small;

One way to score the cornerness:

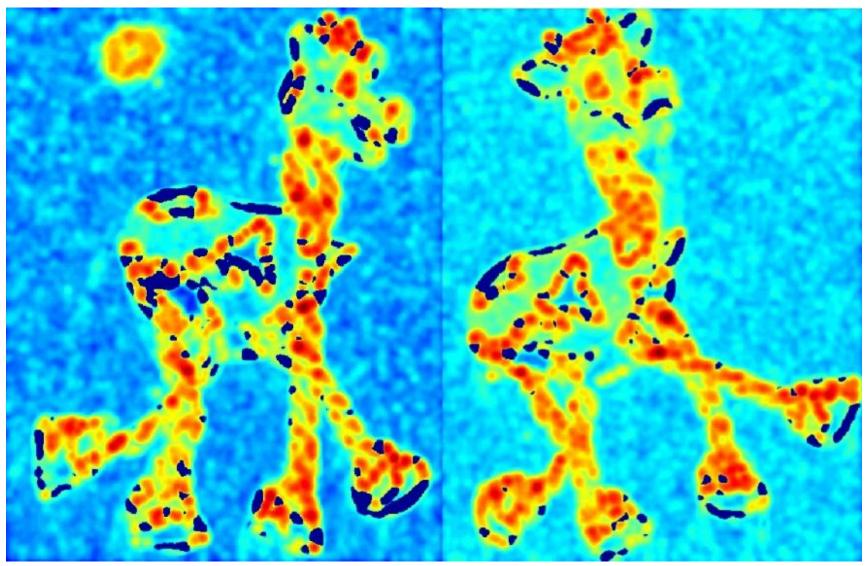
$$f = \frac{\lambda_1 \lambda_2}{\lambda_1 + \lambda_2}$$

Harris corner detector

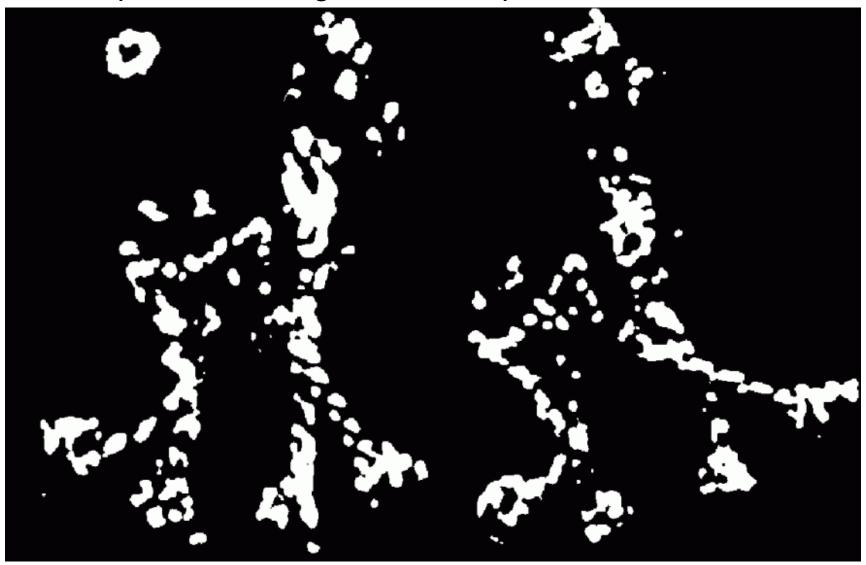
- 1) Compute *M* matrix for image window surrounding each pixel to get its *cornerness* score.
- 2) Find points with large corner response (*f* > threshold)
- 3) Take the points of local maxima, i.e., perform nonmaximum suppression



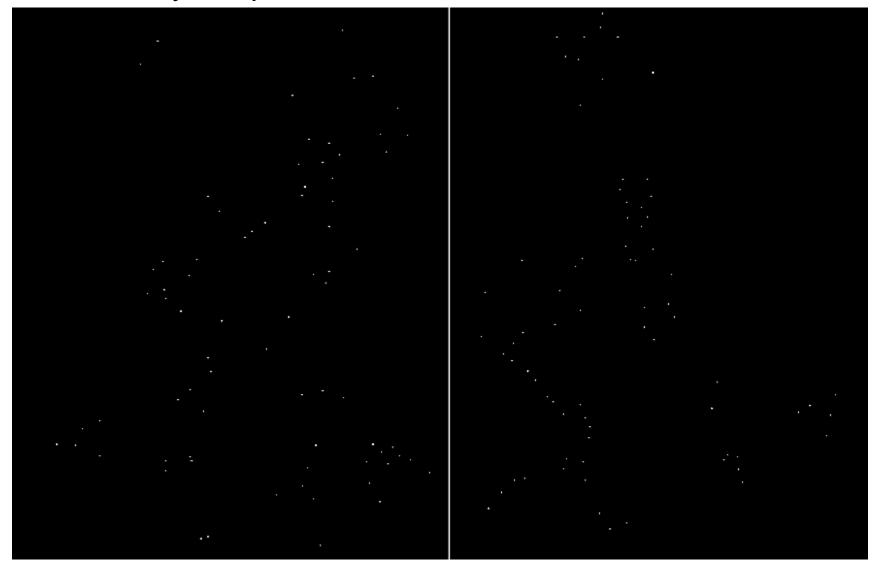
Compute corner response *f*

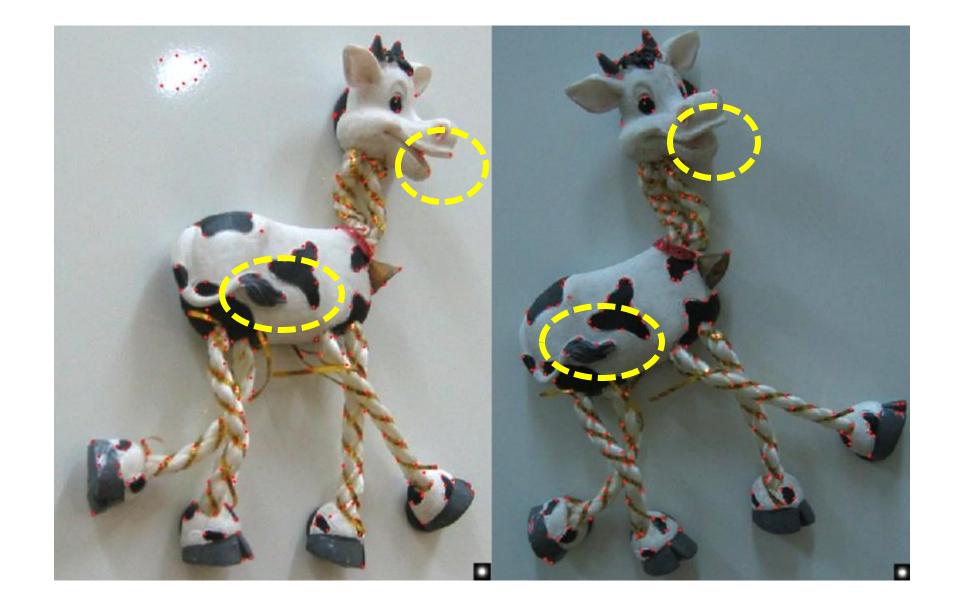


Find points with large corner response: f >threshold



Take only the points of local maxima of f





Properties of the Harris corner detector

Rotation invariant? Yes

$$M = X \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} X^T$$

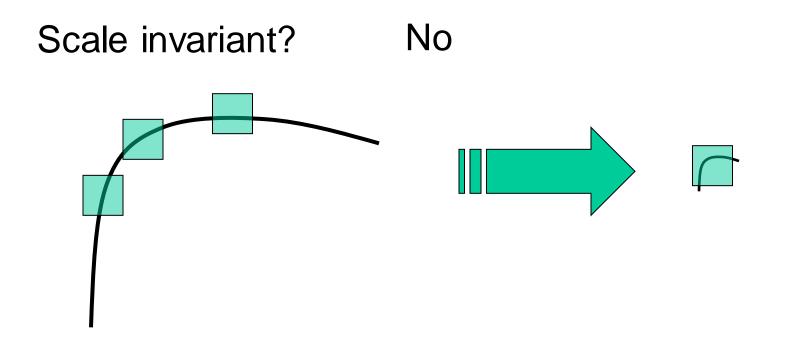
Scale invariant?

Properties of the Harris corner detector

Rotation invariant? Yes

All points will be

classified as edges



Corner!

Scale invariant interest points

How can we independently select interest points in each image, such that the detections are repeatable across different scales?

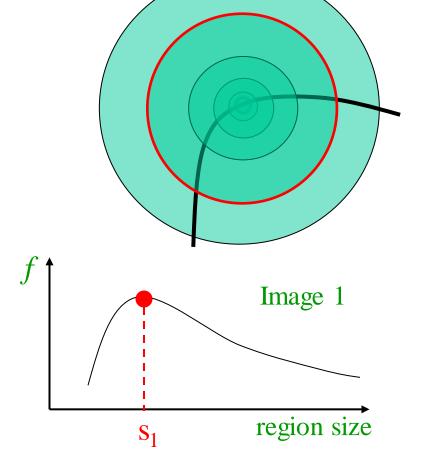


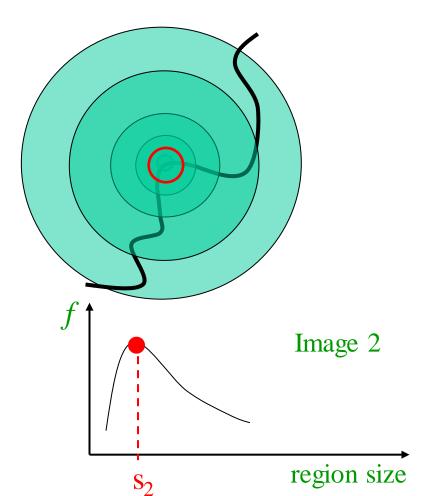


Automatic scale selection

Intuition:

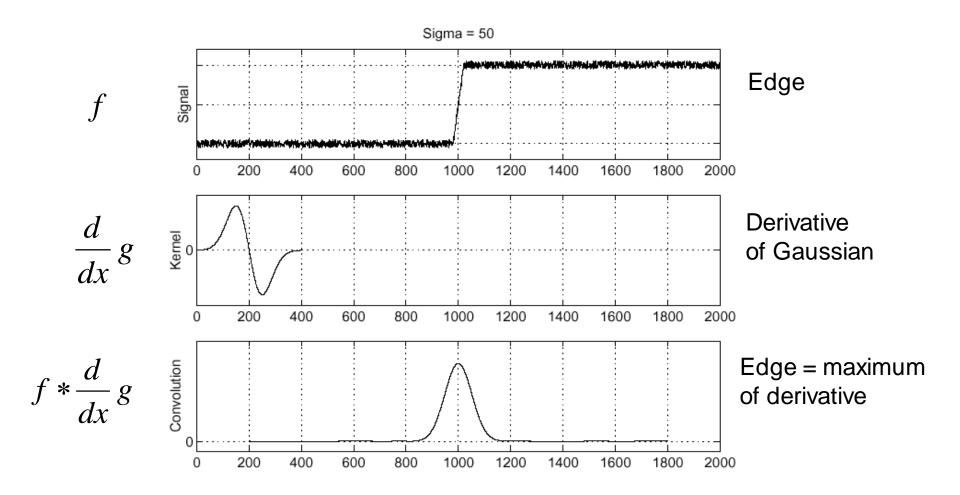
• Find scale that gives local maxima of some function *f* in both position and scale.



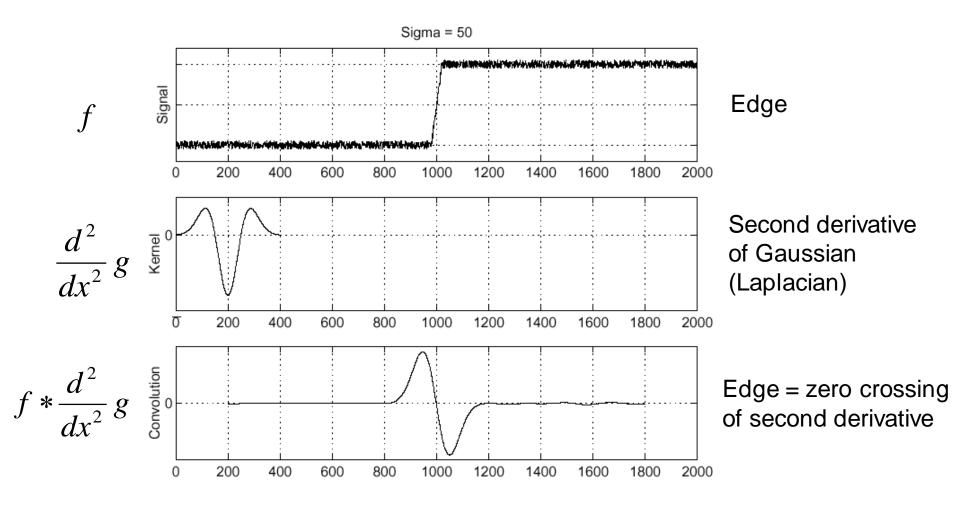


What can be the "signature" function?

Recall: Edge detection

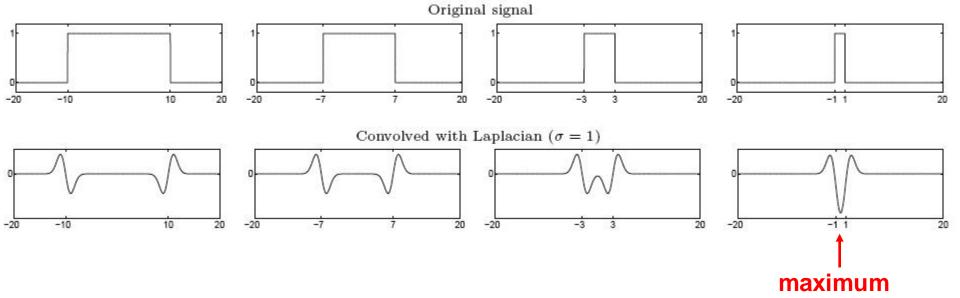


Recall: Edge detection



From edges to blobs

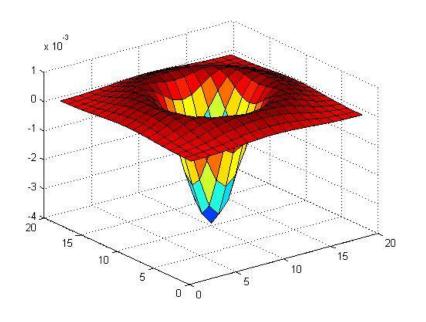
- Edge = ripple
- Blob = superposition of two ripples

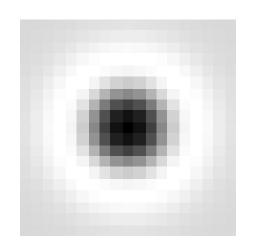


Spatial selection: the **magnitude** of the Laplacian response will achieve a maximum at the center of the blob, provided the scale of the Laplacian is "matched" to the scale of the blob

Blob detection in 2D

Laplacian of Gaussian: Circularly symmetric operator for blob detection in 2D



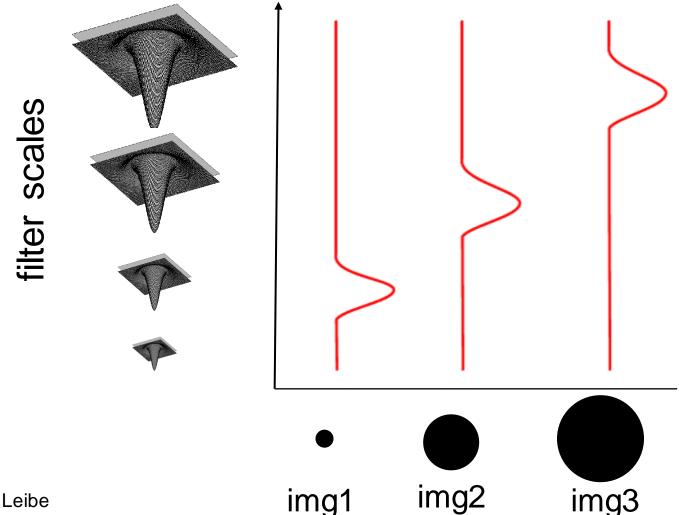


$$\nabla^2 g = \frac{\partial^2 g}{\partial x^2} + \frac{\partial^2 g}{\partial y^2}$$

Blob detection in 2D: scale selection

Laplacian-of-Gaussian = "blob" detector $\nabla^2 g = \frac{\partial^2 g}{\partial x^2} + \frac{\partial^2 g}{\partial y^2}$

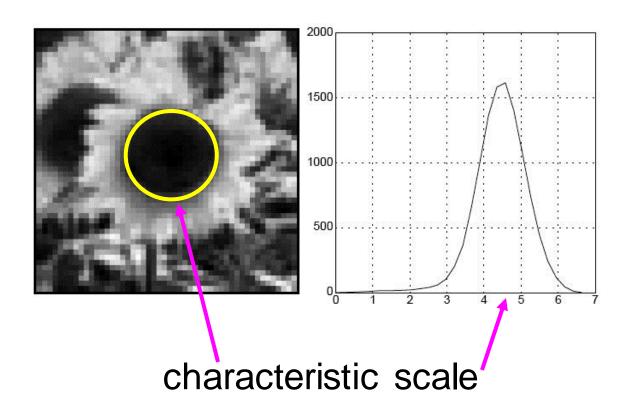
$$\nabla^2 g = \frac{\partial^2 g}{\partial x^2} + \frac{\partial^2 g}{\partial y^2}$$



Bastian Leibe

Blob detection in 2D

We define the *characteristic scale* as the scale that produces peak of Laplacian response



Example

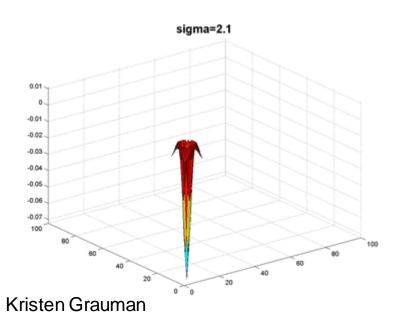
Original image at ¾ the size



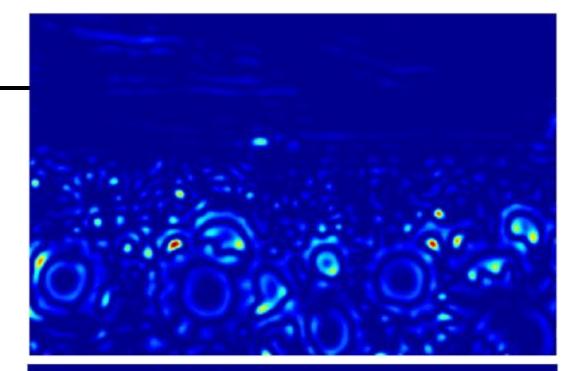


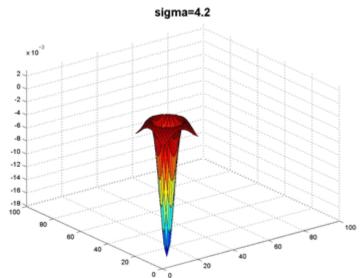
Original image at ¾ the size





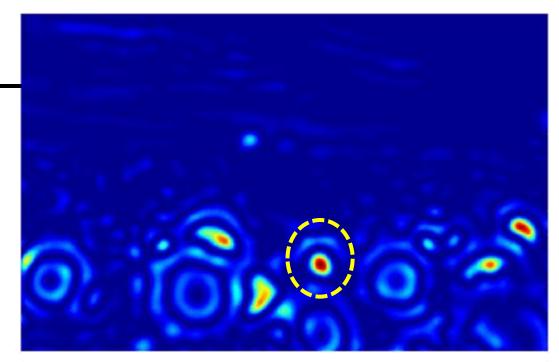


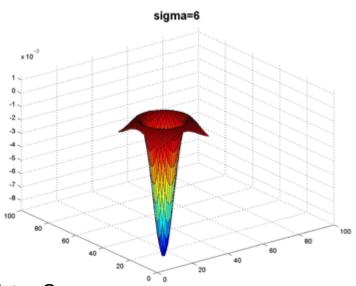


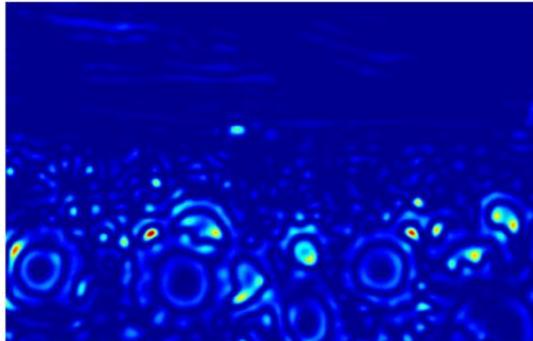




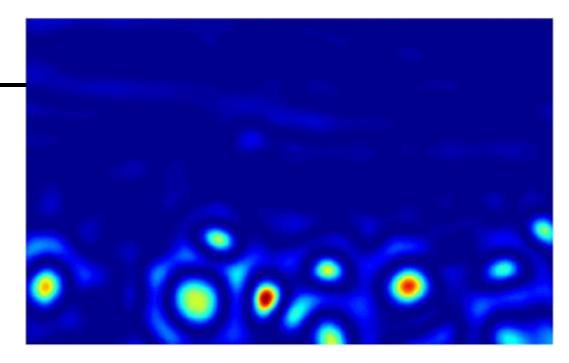
Kristen Grauman

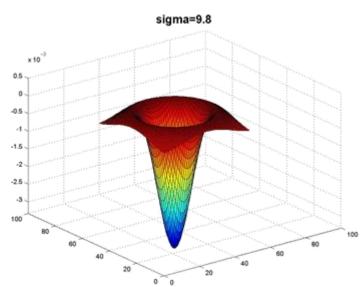


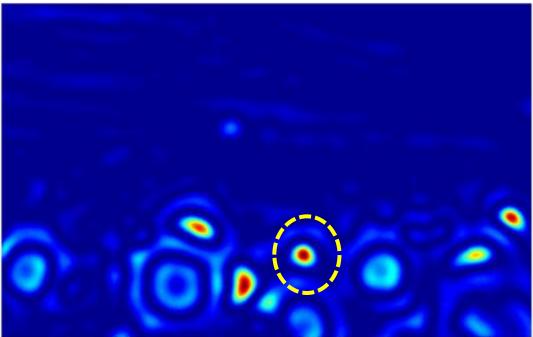




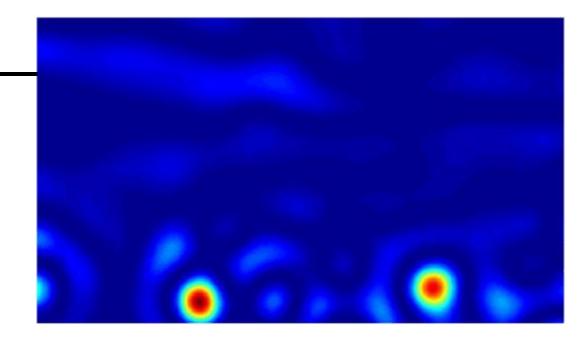
Kristen Grauman

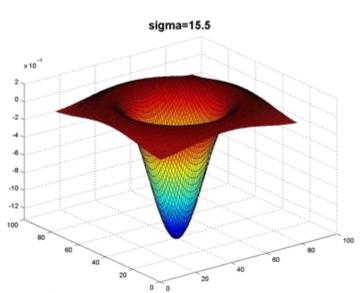


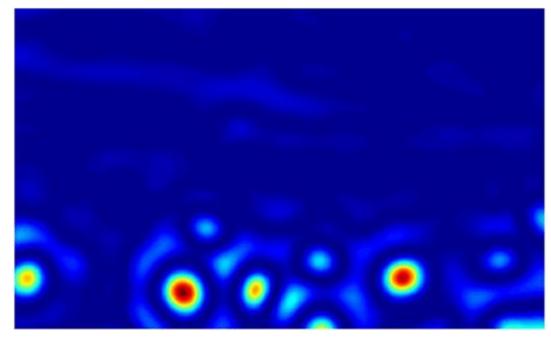




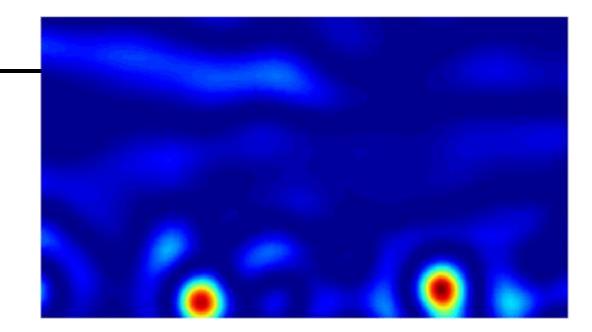
Kristen Grauman

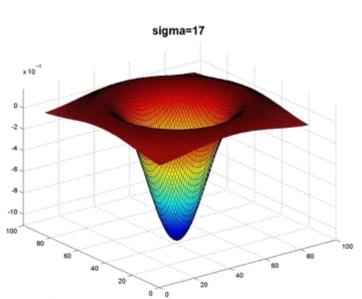


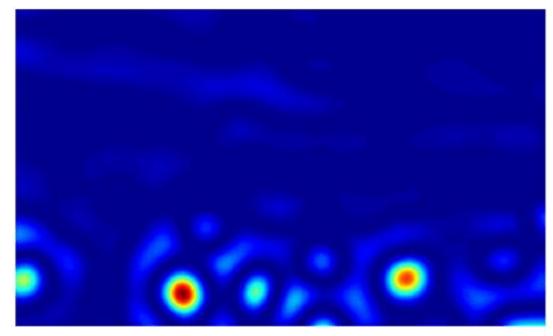




Kristen Grauman





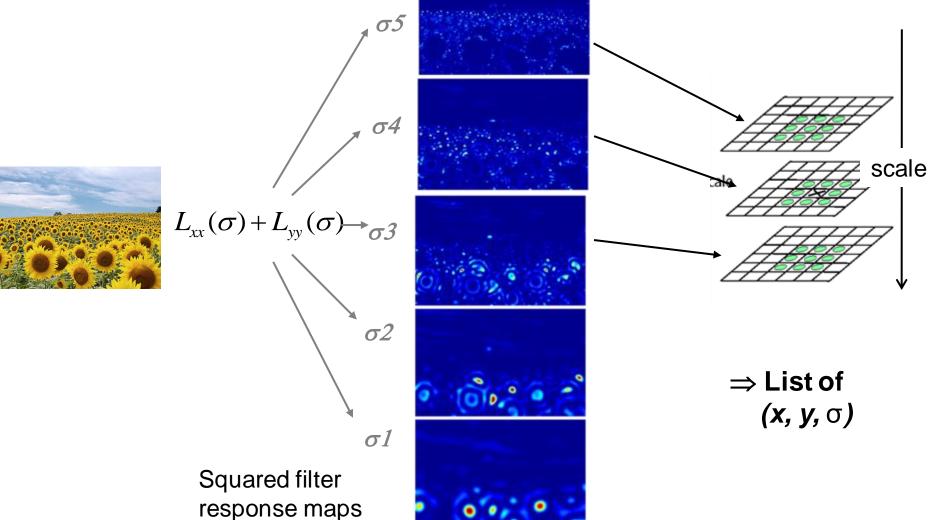


Kristen Grauman

Scale invariant interest points

Interest points are local maxima in both position





Scale-space blob detector: Example





Technical detail

We can approximate the Laplacian with a difference of Gaussians; more efficient to implement.

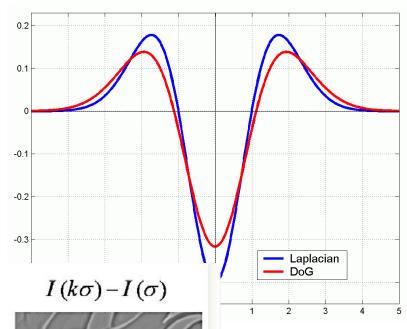
$$L = \sigma^{2} \left(G_{xx}(x, y, \sigma) + G_{yy}(x, y, \sigma) \right)$$
(Laplacian)

$$DoG = G(x, y, k\sigma) - G(x, y, \sigma)$$

(Difference of Gaussians)





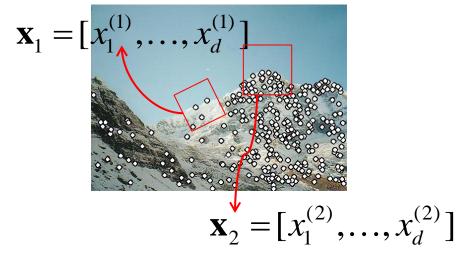




Local features: main components

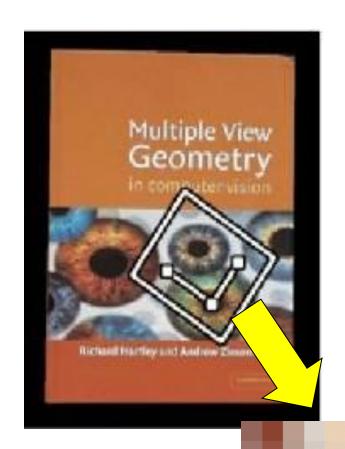
1) Detection: Identify the interest points

 Description: Extract vector feature descriptor surrounding each interest point.

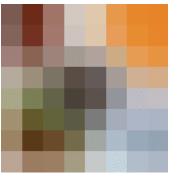


3) Matching: Determine correspondence between descriptors in two views

Geometric transformations





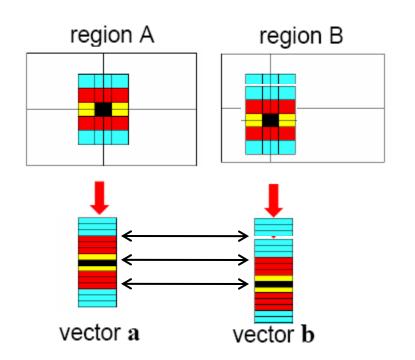


e.g. scale, translation, rotation

Photometric transformations



Raw patches as local descriptors

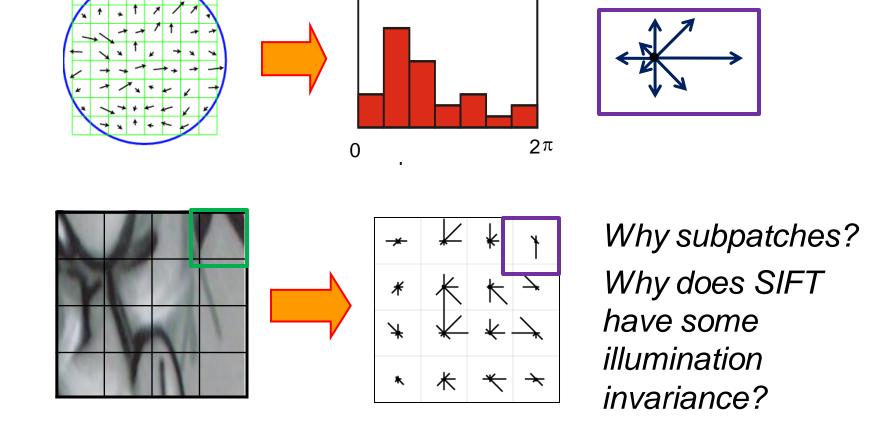


The simplest way to describe the neighborhood around an interest point is to write down the list of intensities to form a feature vector.

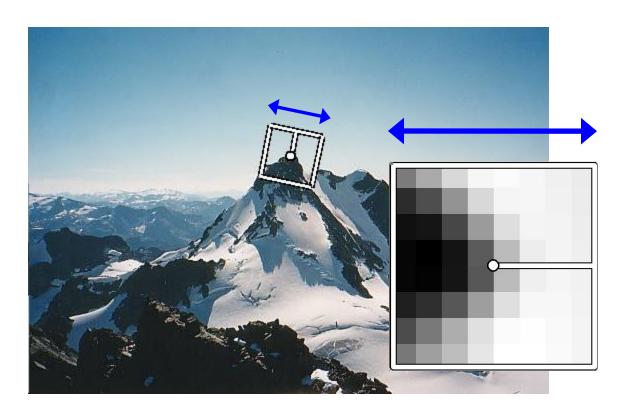
But this is very sensitive to even small shifts, rotations.

SIFT descriptor [Lowe 2004]

 Use histograms to bin pixels within sub-patches according to their orientation.



Making descriptor rotation invariant



- Rotate patch according to its dominant gradient orientation
- This puts the patches into a canonical orientation.

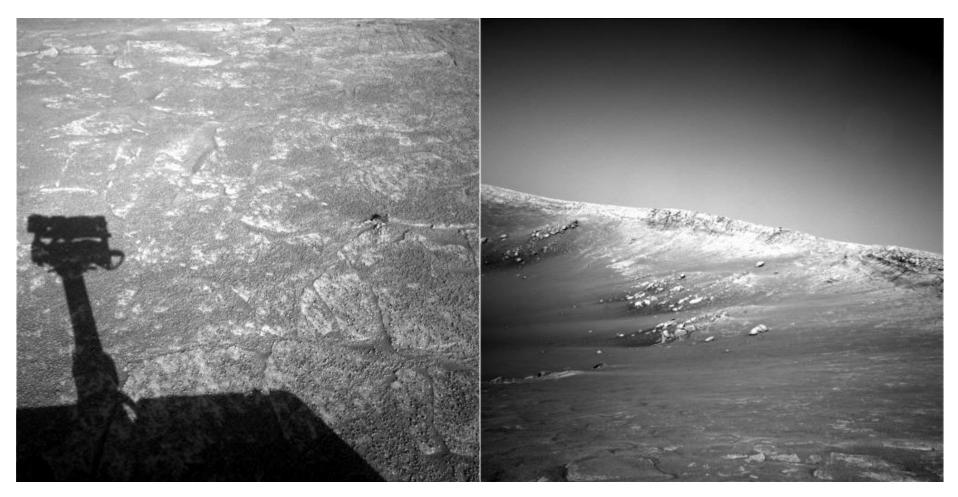
SIFT descriptor [Lowe 2004]

- Extraordinarily robust matching technique
 - Can handle changes in viewpoint
 - Up to about 60 degree out of plane rotation
 - Can handle significant changes in illumination
 - Sometimes even day vs. night (below)
 - Fast and efficient—can run in real time
 - Lots of code available
 - http://people.csail.mit.edu/albert/ladypack/wiki/index.php/Known_implementations_of_SIFT



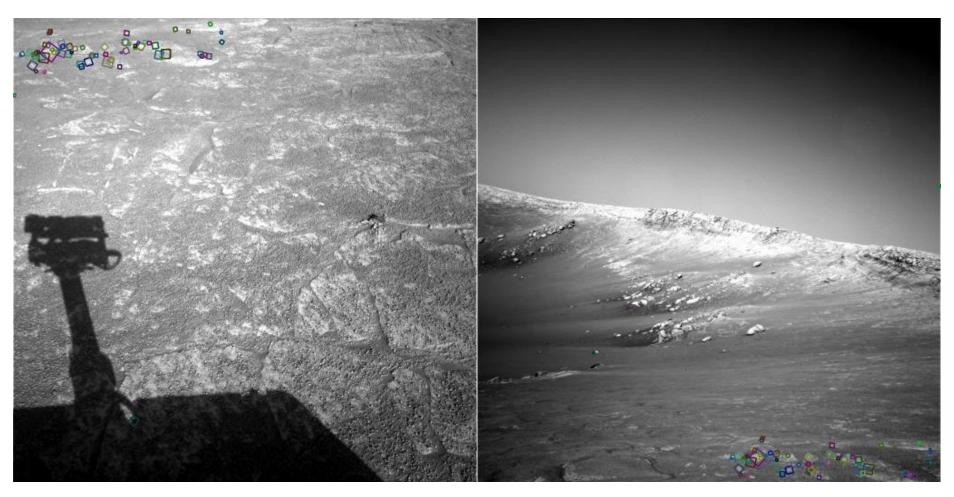


Example



NASA Mars Rover images

Example



NASA Mars Rover images with SIFT feature matches Figure by Noah Snavely

SIFT properties

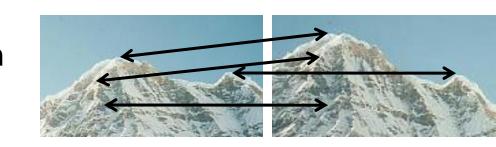
- Invariant to
 - Scale
 - Rotation
- Partially invariant to
 - Illumination changes
 - Camera viewpoint
 - Occlusion, clutter

Local features: main components

1) Detection: Identify the interest points

2) Description:Extract vector feature descriptor surrounding each interest point.

 Matching: Determine correspondence between descriptors in two views

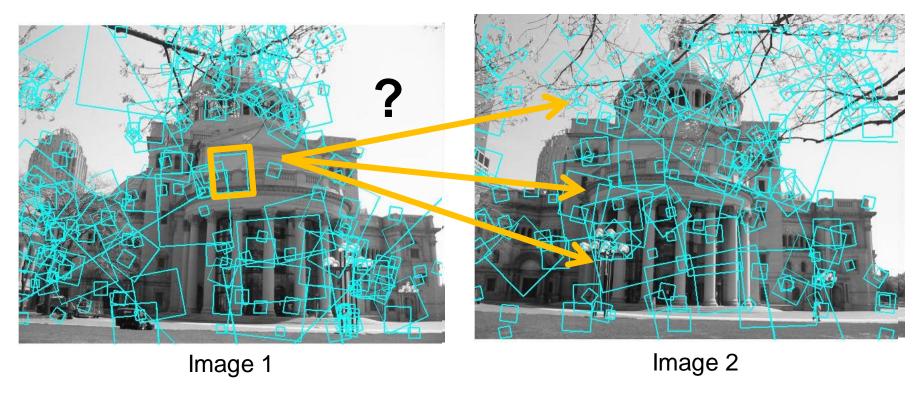


Matching local features





Matching local features



To generate **candidate matches**, find patches that have the most similar appearance (e.g., lowest SSD)

Simplest approach: compare them all, take the closest (or closest k, or within a thresholded distance)

Ambiguous matches

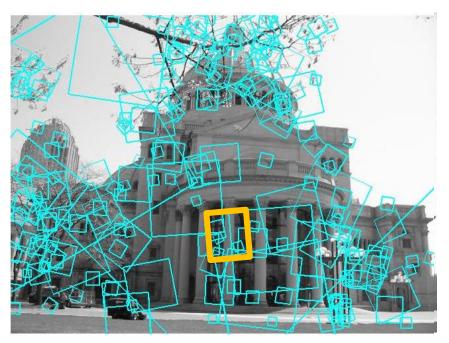




Image 1 Image 2

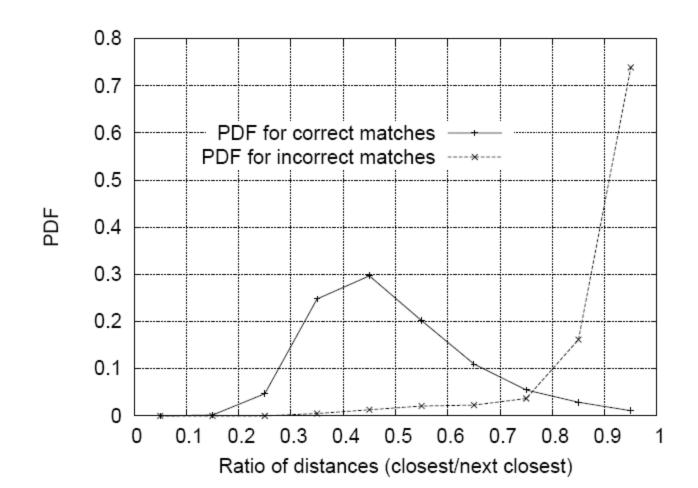
At what SSD value do we have a good match?

To add robustness to matching, can consider **ratio**: distance to best match / distance to second best match low, first match looks good.

Kristen Graffurhigh, could be ambiguous match.

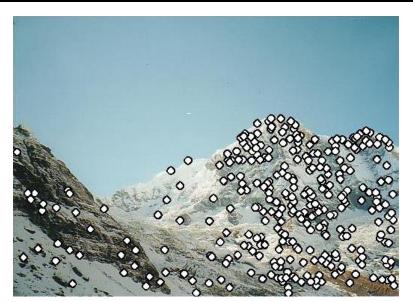
Matching SIFT Descriptors

- Nearest neighbor (Euclidean distance)
- Threshold ratio of nearest to 2nd nearest descriptor



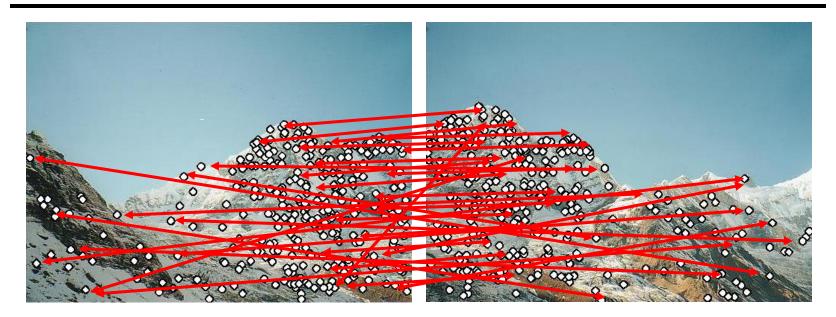




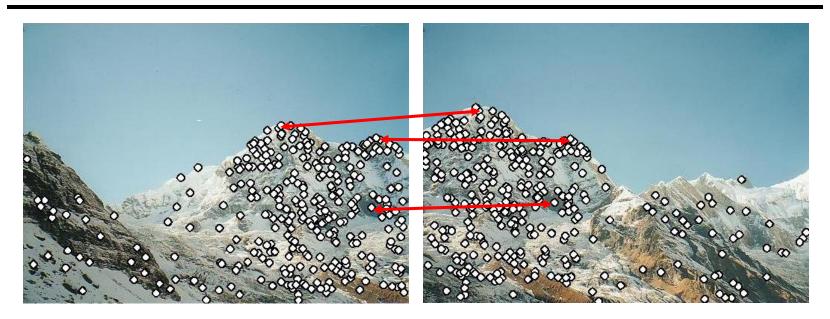




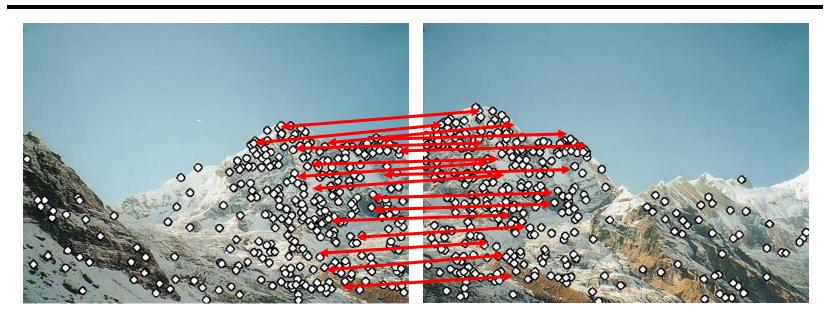
Extract features



- Extract features
- Compute putative matches



- Extract features
- Compute putative matches
- Loop:
 - Hypothesize transformation T (small group of putative matches that are related by T)



- Extract features
- Compute putative matches
- Loop:
 - Hypothesize transformation T (small group of putative matches that are related by T)
 - Verify transformation (search for other matches consistent with T)

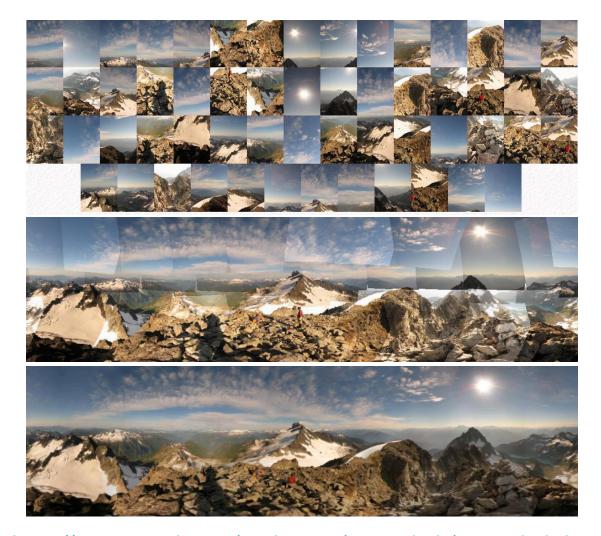


- Extract features
- Compute putative matches
- Loop:
 - Hypothesize transformation T (small group of putative matches that are related by T)
 - Verify transformation (search for other matches consistent with T)

Applications of local invariant features

- Wide baseline stereo
- Motion tracking
- Panoramas
- Mobile robot navigation
- 3D reconstruction
- Recognition
- •

Automatic mosaicing

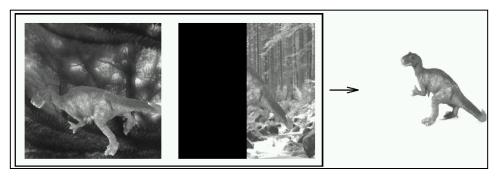


http://www.cs.ubc.ca/~mbrown/autostitch/autostitch.html

Wide baseline stereo



Recognition of specific objects, scenes



Schmid and Mohr 1997





Sivic and Zisserman, 2003



Rothganger et al. 2003



Lowe 2002

Summary

- Interest point detection
 - Harris corner detector
 - Laplacian of Gaussian, automatic scale selection
- Invariant descriptors
 - Rotation according to dominant gradient direction
 - Histograms for robustness to small shifts and translations (SIFT descriptor)