# **Deductive verification**

- 1. Partial and total correctness calculus (Hoare logics).
- 2. Weak-preconditions and Verification condition generators.
- 3. Tools for the specification, verification and certification programs: Dafny
- 4. Correction of imperative and object orient programs with Dafny

# Origines

Hoare logics are the base of deductive verification of programs (1969, An Axiomatic base for Computer Programming)

### **Tony Hoare**

Inventor also of the Quick Sort and has a Turing award from 1980.

## Robert Floyd

Some ideas from the 1967 paper Assigning Meaning to Programs.

#### Automatic program verification

Consider the following program to compute  $\sum_{m=1}^{100} m$ :

```
\begin{array}{l} x \leftarrow 0; \\ y \leftarrow 1; \\ \textbf{while } y! = 101 \ \textbf{do} \\ x \leftarrow x + y; \\ y \leftarrow y + 1; \end{array}
```

- How can we prove that when the program stops we have  $x = \sum_{m=1}^{100} m$ ?.
- We could execute the program using an operational semantics.
- But if we change the while condition to y!=c, for any c?
- To execute for several values of c| is not an option

### Verification using deductive systems

- Given a program and specification, we want to verify that the program satisfies the specification .
- We considere Hoare logics based on pre and post conditions:

A formula is an assertion that if the pre-condition holds before the execution of the program, the post-condition must hold after the program execution.

# Example

```
\begin{array}{l} x \leftarrow 0; \\ y \leftarrow 1; \\ \textbf{Require: } \{x = 0 \land y = 1\} \\ \textbf{while } y! = 101 \ \textbf{do} \\ x \leftarrow x + y; \\ y \leftarrow y + 1; \\ \textbf{Ensure: } \{x = \sum_{n=0}^{100} n\} \end{array}
```

# Simple imperative language - While

## Syntactic categories

- Num integers, n
- Bool truth values, true and false
- Var variables, x
- Aexp arithmetic expressions, E
- **Bexp** Boolean expressions, *B*
- **Com** statements/commands, C

## $\mathbf{BNFs}$

For n in **Num** and x in **Var** 

## Semantics

•

- Expressions denote Integers or Booleans.
- To evaluate an expression it is needed to know the values of the variables that occur in it
- A *state s* is a function from variables to values.
- The set of states is a set of functions

$$\mathbf{State} = \mathbf{Var} o \mathbb{Z}$$

- Commands are evaluated in a state and can modify the state.
- The semantics of a program is the state in which it stops.
- The *semantics* (or meaning) of each command and expression can be defined by a transition system operational semantics
- or by domain functions denotational semantics.

### Partial and total correctness

We aim to verify that the program has a given property and not necessarily to determine its meaning. We call this *axiomatic semantics*.

In particular, we will consider properties of partial correctness given by logical formulae  $(\varphi,\psi)$  :

If the program C is run in a state that satisfies  $\varphi$ , then the state resulting from C's execution will satisfy  $\psi$ 

# partial correctness+ termination=total correctness

Given the undecidability of the halting problem, the properties of partial correctness are specially important in formal software verification.

#### Assertions-Hoare Triples

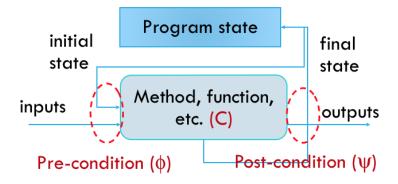
The properties of partial correctness of programs are assertions as:

```
\{\varphi\}C\{\psi\}
```

where C is a command and  $\varphi$  and  $\psi$  are predicates of a first order logic. The predicate  $\varphi$  is a *precondition* and  $\psi$  is a *postcondition*. An assertion is valid if:

- if  $\varphi$  is true in the initial state
- If the execution of C terminates in the state s'
- then  $\psi$  is true in the state s'

### Pre and post conditions



## Examples

 ${x = 1}x \leftarrow x + 1{x = 2}$  the assertion is true  ${x = 1}y \leftarrow x{y = 1}$  the assertion is true  ${x = 1}y \leftarrow x{y = 2}$  the assertion is false  ${x = x_0 \land y = y_0}r \leftarrow x ; x \leftarrow y ; y \leftarrow r{x = y_0 \land y = x_0}$ The variables  $x_0$  and  $y_0$  are called logic variables as they occur only in the conditions.

 $\{\mathsf{true}\}C\{\psi\}$  if C stops  $\psi$  holds

 $\{\varphi\}C\{\mathsf{true}\}\$  is always true for any C and  $\varphi$ .

#### Example

 $\begin{array}{l} x \leftarrow 0; \\ y \leftarrow 1; \\ \textbf{Require: } \{x = 0 \land y = 1\} \\ \textbf{while } y! = 101 \ \textbf{do} \\ x \leftarrow x + y; \\ y \leftarrow y + 1; \\ \textbf{Ensure: } \{x = \sum_{n=0}^{100} n\} \end{array}$ 

- We want to infere that  $x = \sum_{m=1}^{100} m$  given that before the while we had y = 0 and x = 1.
- It is easy to see that in the end of the loop y = 101, but we want the value of x!
- We have to know an *loop invariant*:
- In the beginning of each iteration we have

$$x = 1 + 2 + 3 + \dots + (y - 1)$$

## **Condition Language**

In an assertion,  $\{\varphi\}C\{\psi\}$ ,  $\varphi$ ,  $\psi$  are formulae  $\varphi, \psi, \ldots$  of a first-order language for arithmetics:

- constants 0 and 1 (decimal integers can be seen as abbreviations)
- functional symbols -,+,- and  $\times$  (to form terms)
- Predicate symbols <, = (to build predicates)
- logical symbols: operators ∧, ∨, etc. and quantifiers (that bound only logical variables) ∀, ∃.

### **Semantics of Conditions**

Conditions are interpreted in a model for the integers  $\mathcal{Z} = (\mathbb{Z}, \cdot)$  and the states s, are assignments of values to variables.

If  $\mathcal{Z} \models_s \varphi$ , we say that *s* satisfies  $\varphi$ , i.e.,  $s \models \varphi$ . For instance, if s(x) = -2, s(y) = 5, s(z) = -1,  $s \models \neg(x + y < z)$  holds  $s \models y - x \times z < z$  does not hold

### Partial correctness

A (Hoare) triple  $\{\varphi\}C\{\psi\}$  is satisfied for *partial correctness* if for all states tha satisfy  $\varphi$ , the state that results from running C satisfy  $\psi$ , if C stops,

$$\models_{par} \{\varphi\} C\{\psi\}.$$

Note that

while true do  $x \leftarrow 0;$ 

satisfies all assertions

### **Total correctness**

A triple  $\{\varphi\}C\{\psi\}$  is satisfied for total correctness if for all states that satisfy  $\varphi$ , is *ensured that* C *stops* and that in resulting state  $\psi$  is satisfied,

 $\models_{tot} \{\varphi\} C\{\psi\}$ 

In this case

while true do  $x \leftarrow 0;$ 

does not hold for any assertion.

### Deductive system for partial correctness/Hoare Logic

- A deduction system is a set of axioms and a set of inference rules.
- A derivation (or proof) is a finite sequence of rule applications and axioms.
- If an assertion  $\{\varphi\}C\{\psi\}$  is derived from the partial correctness calculus we say that

 $\vdash_{par} \{\varphi\} C\{\psi\}$ 

is valid.

• The calculus is *sound* if:

 $\vdash_{par} \{\varphi\}C\{\psi\} \text{ implies } \models_{par} \{\varphi\}C\{\psi\}.$ 

# Deduction system for partial correctness/Hoare Logic

 $[skip_p]$ 

$$\{\varphi\} \operatorname{skip} \{\varphi\}$$

 $[ass_p]$ 

 $\{\varphi[E/x]\} x \leftarrow E\{\varphi\}$ 

 $[comp_p]$ 

$$\frac{\{\varphi\} C_1 \{\eta\} \quad \{\eta\} C_2 \{\psi\}}{\{\varphi\} C_1; C_2 \{\psi\}}$$

where  $\varphi[E/x]$  is the formula that is obtained substituting x by E.  $[if_p ~]$ 

$$\frac{\{\varphi \land B\} C_1 \{\psi\} \quad \{\varphi \land \neg B\} C_2 \{\psi\}}{\{\varphi\} \text{ if } B \text{ then } C_1 \text{ else } C_2 \{\psi\}}$$

 $[while_p]$ 

$$\frac{\{\psi \ \land \ B\} C \{\psi\}}{\{\psi\} \texttt{ while } B \texttt{ do } C \{\psi \ \land \ \neg B\}}$$

where  $\psi$  is the invariant

 $[cons_p]$ 

$$\frac{\vdash \varphi' \to \varphi \quad \{\varphi\} C \{\psi\} \quad \vdash \psi \to \psi'}{\{\varphi'\} C \{\psi'\}}$$

**Exemp. 2.1.** Show that  $\vdash_{par} \{ true \} z \leftarrow x; z \leftarrow z + y; u \leftarrow z \{ u = x + y \}$ 

Exerc. 2.1. Deduce the following assertions

- $\{x = 1\} \mathbf{x} \leftarrow \mathbf{x} + \mathbf{1} \{x = 2\}$
- $\{x = 1\}$  y  $\leftarrow$  x $\{y = 1\}$
- $\{x = x_0 \land y = y_0\}$ r  $\leftarrow$  x ; x  $\leftarrow$  y ; y  $\leftarrow$  r $\{x = y_0 \land y = x_0\}$

 $\diamond$ 

Exerc. 2.2. Show that

$$\vdash_p \{x = r + (y \times q)\}r \leftarrow r - y; q \leftarrow q + 1 \{x = r + (y \times q)\}$$

 $\diamond$ 

Exerc. 2.3. Show that

 $\vdash_p \{\texttt{true}\}z \leftarrow x+1; \, \texttt{if} \, z-1 = 0 \, \texttt{then} \, y \leftarrow 1 \, \texttt{else} \, y \leftarrow z\{y=x+1\}$ 

 $\diamond$