## Deductive verification

1. Partial and total correctness calculus (Hoare logics).
2. Weak-preconditions and Verification condition generators.
3. Tools for the specification, verification and certification programs: Dafny
4. Correction of imperative and object orient programs with Dafny

## Origines

Hoare logics are the base of deductive verification of programs (1969, An Axiomatic base for Computer Programming)

## Tony Hoare

Inventor also of the Quick Sort and has a Turing award from 1980.

## Robert Floyd

Some ideas from the 1967 paper Assigning Meaning to Programs.

## Automatic program verification

Consider the following program to compute $\sum_{m=1}^{100} m$ :

```
\(x \leftarrow 0 ;\)
\(y \leftarrow 1 ;\)
while \(y!=101\) do
    \(x \leftarrow x+y ;\)
    \(y \leftarrow y+1\);
```

- How can we prove that when the program stops we have $x=\sum_{m=1}^{100} m$ ?.
- We could execute the program using an operational semantics.
- But if we change the while condition to $y!=c$, for any $c$ ?
- To execute for several values of $\mathrm{c} \mid$ is not an option


## Verification using deductive systems

- Given a program and specification, we want to verify that the program satisfies the specification .
- We considere Hoare logics based on pre and post conditions:

A formula is an assertion that if the pre-condition holds before the execution of the program, the post-condition must hold after the program execution.

## Example

$x \leftarrow 0 ;$
$y \leftarrow 1 ;$
Require: $\{x=0 \wedge y=1\}$
while $y!=101$ do
$x \leftarrow x+y ;$
$y \leftarrow y+1 ;$
Ensure: $\left\{x=\sum_{n=0}^{100} n\right\}$

## Simple imperative language - While

## Syntactic categories

- Num integers, $n$
- Bool truth values, true and false
- Var variables, $x$
- Aexp arithmetic expressions, $E$
- Bexp Boolean expressions, $B$
- Com statements/commands,$C$


## BNFs

For $n$ in Num and $x$ in Var

$$
\begin{aligned}
& E::=n|x| E+E|E-E| E \times E \\
& B::=\text { true } \mid \text { false }|E=E| E<E|!B| B \wedge B \\
& C::=\text { skip }|x \leftarrow E| C ; C \mid \text { if } B \text { then } C \text { else } C \mid \text { while } B \text { do } C
\end{aligned}
$$

## Semantics

- Expressions denote Integers or Booleans.
- To evaluate an expression it is needed to know the values of the variables that occur in it
- A state $s$ is a function from variables to values.
- The set of states is a set of functions

$$
\text { State }=\text { Var } \rightarrow \mathbb{Z}
$$

- Commands are evaluated in a state and can modify the state.
- The semantics of a program is the state in which it stops.
- The semantics (or meaning) of each command and expression can be defined by a transition system - operational semantics
- or by domain functions - denotational semantics.


## Partial and total correctness

We aim to verify that the program has a given property and not necessarily to determine its meaning. We call this axiomatic semantics.
In particular, we will consider properties of partial correctness given by logical formulae $(\varphi, \psi)$ :

> If the program $C$ is run in a state that satisfies $\varphi$, then the state resulting from $C$ 's execution will satisfy $\psi$

## partial correctness+ termination=total correctness

Given the undecidability of the halting problem, the properties of partial correctness are specially important in formal software verification.

## Assertions-Hoare Triples

The properties of partial correctness of programs are assertions as:

$$
\{\varphi\} C\{\psi\}
$$

where $C$ is a command and $\varphi$ and $\psi$ are predicates of a first order logic.
The predicate $\varphi$ is a precondition and $\psi$ is a postcondition.
An assertion is valid if:

- if $\varphi$ is true in the initial state
- If the execution of $C$ terminates in the state $s^{\prime}$
- then $\psi$ is true in the state $s^{\prime}$


## Pre and post conditions



## Examples

$\{x=1\} \mathrm{x} \leftarrow \mathrm{x}+1\{x=2\}$ the assertion is true
$\{x=1\} \mathrm{y} \leftarrow \mathrm{x}\{y=1\}$ the assertion is true
$\{x=1\} \mathrm{y} \leftarrow \mathrm{x}\{y=2\}$ the assertion is false
$\left\{x=x_{0} \wedge y=y_{0}\right\} \mathrm{r} \leftarrow \mathrm{x} ; \mathrm{x} \leftarrow \mathrm{y} ; \mathrm{y} \leftarrow \mathrm{r}\left\{x=y_{0} \wedge y=x_{0}\right\}$
The variables $x_{0}$ and $y_{0}$ are called logic variables as they occur only in the conditions.
$\{$ true $\} C\{\psi\}$ if $C$ stops $\psi$ holds
$\{\varphi\} C\{$ true $\}$ is always true for any $C$ and $\varphi$.

## Example

$$
\begin{aligned}
& x \leftarrow 0 \\
& y \leftarrow 1
\end{aligned}
$$

Require: $\{x=0 \wedge y=1\}$
while $y!=101$ do
$x \leftarrow x+y ;$
$y \leftarrow y+1 ;$
Ensure: $\left\{x=\sum_{n=0}^{100} n\right\}$

- We want to infere that $x=\sum_{m=1}^{100} m$ given that before the while we had $y=0$ and $x=1$.
- It is easy to see that in the end of the loop $y=101$, but we want the value of $x$ !
- We have to know an loop invariant:
- In the beginning of each iteration we have

$$
x=1+2+3+\cdots+(y-1)
$$

## Condition Language

In an assertion, $\{\varphi\} C\{\psi\}, \varphi, \psi$ are formulae $\varphi, \psi, \ldots$ of a first-order language for arithmetics:

- constants 0 and 1 (decimal integers can be seen as abbreviations)
- functional symbols,,-+- and $\times$ (to form terms)
- Predicate symbols $<,=$ (to build predicates)
- logical symbols: operators $\wedge, \vee$, etc. and quantifiers (that bound only logical variables) $\forall, \exists$.


## Semantics of Conditions

Conditions are interpreted in a model for the integers $\mathcal{Z}=(\mathbb{Z}, \cdot)$ and the states $s$, are assignments of values to variables.
If $\mathcal{Z} \models{ }_{s} \varphi$, we say that $s$ satisfies $\varphi$, i.e., $s \models \varphi$.
For instance, if $s(x)=-2, s(y)=5, s(z)=-1$,
$s \models \neg(x+y<z)$ holds
$s \models y-x \times z<z$ does not hold

## Partial correctness

A (Hoare) triple $\{\varphi\} C\{\psi\}$ is satisfied for partial correctness if for all states tha satisfy $\varphi$, the state that results from running $C$ satisfy $\psi$, if $C$ stops,

$$
\models_{\text {par }}\{\varphi\} C\{\psi\} .
$$

Note that
while true do
$x \leftarrow 0 ;$
satisfies all assertions

## Total correctness

A triple $\{\varphi\} C\{\psi\}$ is satisfied for total correctness if for all states that satisfy $\varphi$, is ensured that $C$ stops and that in resulting state $\psi$ is satisfied,

$$
\models_{t o t}\{\varphi\} C\{\psi\}
$$

In this case
while true do $x \leftarrow 0 ;$
does not hold for any assertion.

## Deductive system for partial correctness/Hoare Logic

- A deduction system is a set of axioms and a set of inference rules.
- A derivation (or proof) is a finite sequence of rule applications and axioms.
- If an assertion $\{\varphi\} C\{\psi\}$ is derived from the partial correctness calculus we say that

$$
\vdash_{p a r}\{\varphi\} C\{\psi\}
$$

is valid.

- The calculus is sound if:

$$
\vdash_{\text {par }}\{\varphi\} C\{\psi\} \text { implies } \models_{\text {par }}\{\varphi\} C\{\psi\} \text {. }
$$

Deduction system for partial correctness/Hoare Logic
[skip ${ }_{p}$ ]

$$
\{\varphi\} \operatorname{skip}\{\varphi\}
$$

[ $\left.a s s_{p}\right]$

$$
\{\varphi[E / x]\} x \leftarrow E\{\varphi\}
$$

$\left[\operatorname{comp}_{p}\right]$

$$
\frac{\{\varphi\} C_{1}\{\eta\} \quad\{\eta\} C_{2}\{\psi\}}{\{\varphi\} C_{1} ; C_{2}\{\psi\}}
$$

where $\varphi[E / x]$ is the formula that is obtained substituting $x$ by $E$.
$\left[i f_{p}\right]$

$$
\frac{\{\varphi \wedge B\} C_{1}\{\psi\} \quad\{\varphi \wedge \neg B\} C_{2}\{\psi\}}{\{\varphi\} \text { if } B \text { then } C_{1} \text { else } C_{2}\{\psi\}}
$$

$\left[\right.$ while $\left._{p}\right]$

$$
\frac{\{\psi \wedge B\} C\{\psi\}}{\{\psi\} \text { while } B \operatorname{do} C\{\psi \wedge \neg B\}}
$$

where $\psi$ is the invariant
[ cons $_{p}$ ]

$$
\frac{\vdash \varphi^{\prime} \rightarrow \varphi \quad\{\varphi\} C\{\psi\} \quad \vdash \psi \rightarrow \psi^{\prime}}{\qquad\left\{\varphi^{\prime}\right\} C\left\{\psi^{\prime}\right\}}
$$

Exemp. 2.1. Show that $\vdash_{\text {par }}\{\operatorname{true}\} z \leftarrow x ; z \leftarrow z+y ; u \leftarrow z\{u=x+y\}$


Exerc. 2.1. Deduce the following assertions

- $\{x=1\} \mathrm{x} \leftarrow \mathrm{x}+1\{x=2\}$
- $\{x=1\} \mathrm{y} \leftarrow \mathrm{x}\{y=1\}$
- $\left\{x=x_{0} \wedge y=y_{0}\right\} \mathrm{r} \leftarrow \mathrm{x} ; \mathrm{x} \leftarrow \mathrm{y} ; \mathrm{y} \leftarrow \mathrm{r}\left\{x=y_{0} \wedge y=x_{0}\right\}$
$\diamond$
Exerc. 2.2. Show that

$$
\vdash_{p}\{x=r+(y \times q)\} r \leftarrow r-y ; q \leftarrow q+1\{x=r+(y \times q)\}
$$

$\diamond$

Exerc. 2.3. Show that

$$
\vdash_{p}\{\operatorname{true}\} z \leftarrow x+1 ; \text { if } z-1=0 \text { then } y \leftarrow 1 \text { else } y \leftarrow z\{y=x+1\}
$$

$\diamond$

