## Node Centrality

## U. PORTO



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(Heavily based on slides from Jure Leskovec and Lada Adamic @ Stanford University)

## Star Wars IV Network



Are all nodes "equal"? How to measure their importance?

## Star Wars IV Network



Size proportional to degree: is this the only way?

## Star Wars IV Network



Size proportional to betweenness

## Star Wars IV Network

| Wingman | Jabba | Commander | Beru | ender C | Hure Human | G | Tarkin |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Death Star Intercom Voice | Second Trooper | Dodonna | Man | Aunt <br> Beru |  | ${ }_{\text {Red }}^{\text {Reader }}$ | $\substack{\text { First } \\ \text { rooper }}$ |
|  |  | irst |  |  |  |  |  |
| Red Nine | Willard | Officer | Motti |  | Bigg |  |  |
|  |  | Fixer | Owen | Technician | Officer | Ben | Three |
| Tagge | Imperial |  |  |  |  |  |  |
|  | Officer | Red Ten | Leader | Chief | Trooper |  |  |
| Greedo | Camie | Second Officer | Wedge | Vader | Han | Leia |  |
|  |  |  |  |  |  | Lu | ke |

## Size proportional to closeness

## Why degree is not enough



## Why degree is not enough

Stanford Social Web (ca. 1999)

network of personal homepages at Stanford
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## Different notions of centrality

- Node Centrality measures "importance"

In each of the following networks, $X$ has higher centrality than Y according to a particular measure

indegree

outdegree

betweenness
closeness

## Node Degree

## - Let's put some numbers to it

## Undirected degree: e.g. nodes with more friends are more central.



Assumption: the connections that your friend has don't matter, it is what they can do directly that does (e.g. go have a beer with you, help you build a deck...)

## Node Degree

- Normalization: divide degree by the max. possible, i.e. ( $\mathrm{N}-1$ )



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## Node Degree

## example financial trading networks


high in-centralization: one node buying from many others


Iow in-centralization: buying is more evenly distributed

## What does degree not capture?

- In what ways does degree fail to capture centrality in the following graphs?



## Brokerage not captured by degree



Brokerage: Concept


## Brokerage: Concept



## Capturing Brokerage

- Betweenness Centrality:
intuition: how many pairs of individuals would have to go through you in order to reach one another in the minimum number of hops?



## Betweenness: Definition

$$
C_{B}(i)=\sum_{j<k} \frac{g_{j k}(i)}{g_{j k}}
$$

Where:
$g_{\mathrm{jk}}=$ the number of shortest paths connecting nodes $j$ and $k$ $g_{\mathrm{jk}}(\mathrm{i})=$ the number that node $i$ is on.

Usually normalized by:

$$
C_{B}^{\prime}(i)=\frac{C_{B}(i)}{(n-1)(n-2) / 2}
$$

number of pairs of vertices excluding the vertex itself

## Betweenness: Toy Networks

- Non-normalized version:



## Betweenness: Toy Networks

- Non-normalized version:

- A lies between no two other vertices
- B lies between A and 3 other vertices: C, D, and E
- C lies between 4 pairs of vertices: (A,D),(A,E),(B,D),(B,E)
- note that there are no alternate paths for these pairs to take, so C gets full credit


## Betweenness: Toy Networks

- Non-normalized version:



## Betweenness: Toy Networks

- Non-normalized version:

- why do C and D each have betweenness 1 ?
- They are both on shortest paths for pairs (A,E), and (B,E), and so must share credit:
$-1 / 2+1 / 2=1$


## Betweenness: Toy Networks

- Non-normalized version:



## Betweenness: Real Example

- Social Network (facebook) nodes are sized by degree, and colored by betweenness



## Betweenness: Question

- Find a node that has high betweenness but low degree



## Betweenness: Question

- Find a node that has low betweenness but high degree



## Closeness Centrality

- What if it's not so important to have many direct friends?
- Or be "between" others
- But one still wants to be in the "middle" of things, not too far from the center

Closeness Centrality

- Need not be in brokerage position



## Closeness: Definition

- Closeness is based on the length of the average shortest path between a node and all other nodes in the network


## Closeness Centrality:

$$
C_{C}(i)=\frac{1}{\sum_{j=1}^{N} d(i, j)}
$$

Normalized Closeness Centrality:

$$
C_{C}^{\prime}(i)=C_{C}(i) \times(n-1)
$$

When graphs are big, the -1 can be discarded and we multiply by $n$

## Closeness: Toy Networks



$$
C_{c}^{\prime}(A)=\left[\frac{\sum_{j=1}^{N} d(A, j)}{N-1}\right]^{-1}=\left[\frac{1+2+3+4}{4}\right]^{-1}=\left[\frac{10}{4}\right]^{-1}=0.4
$$

## Closeness: Toy Networks



## Closeness: Question

- Find a node which has relatively high degree but low closeness



## Closeness: Question

- Find a node which has low degree but high closeness



## Closeness: unconnected graph

## -What if the graph is not connected?



$$
C_{C}(i)=\frac{1}{\sum_{j=1}^{N} d(i, j)}
$$

instead of null, we could also interpret it as 0 if infinity is the distance between unconnected nodes

## Harmonic: Definition

- Replace the average distance with the harmonic mean of all distances

Harmonic Centrality:

$$
C_{H}(i)=\sum_{j \neq i} \frac{1}{d(i, j)}=\sum_{d(i, j)<\infty, j \neq i} \frac{1}{d(i, j)}
$$

- Strongly correlated to closeness centrality
- Naturally also accounts for nodes $j$ that cannot reach $i$
- Can be applied to graphs that are not connected Normalized Harmonic Centrality:

$$
C_{H}^{\prime}(i)=C_{H}(i) /(n-1)
$$

## Harmonic: Toy Networks

- Non-normalized version:
$c_{\text {harm }}=\frac{1}{1}+\frac{1}{2}+\frac{1}{2}+\frac{1}{3}+\frac{1}{4}=2.5$



## Closeness vs Harmonic



Closeness Centrality

$$
C_{C}(i)=\frac{1}{\sum_{j=1}^{N} d(i, j)}
$$



Harmonic Centrality

$$
C_{H}(i)=\sum_{j \neq i} \frac{1}{d(i, j)}
$$

## Eigenvector Centrality

- How "central" you are depends on how "central" your neighbors are



## Eigenvector Centrality

## Eigenvector Centrality:

$$
C_{E}(i)=\frac{1}{\lambda} \sum_{j=1}^{n} A_{j i} \times C_{E}(j)
$$

where $\lambda$ is a constant and
$\mathrm{A}_{i j}$ the adjacency matrix ( 1 if ( $i, j$ ) are connected, 0 otherwise)
(with a small rearrangement) this can we rewritten in vector notation as in the eigenvector equation $A x=\lambda x$
where $x$ is the eigenvector, and its $i$-th component is the centrality of node $i$

In general, there will be many different eigenvalues $\lambda$ for which a non-zero eigenvector solution exists. However, the additional requirement that all the entries in the eigenvector be non-negative implies (by the Perron-Frobenius theorem) that only the greatest eigenvalue results in the desired centrality measure

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## Bonacich eigenvector centrality

also known as Bonacich Power Centrality

## $c_{i}(\beta)=\sum\left(\alpha+\beta c_{j}\right) A_{j i}$

- $\alpha$ is a normalization constant
- $\beta$ determines how important the centrality of your neighbors is
- $\mathbf{A}$ is the adjacency matrix (can be weighted)


## Bonacich eigenvector centrality

small $\beta \rightarrow$ high attenuation
only your immediate friends matter, and their importance is factored in only a bit
high $\beta \rightarrow$ low attenuation
global network structure matters (your friends,
your friends' of friends etc.)
$\beta=0$ yields simple degree centrality

$$
c_{i}(\beta)=\sum_{j}(\alpha \square) A_{j i}
$$

## Eigenvector Variants

- There are other variants of eigenvector centrality, such as:
- PageRank
- (normalized eigen vector + random jumps) [we will talk in detail about that later]
- Katz Centrality
- (connections with distant neighbors are penalized)

$$
C_{\mathrm{Katz}}(i)=\sum_{k=1}^{\infty} \sum_{j=1}^{n} \alpha^{k}\left(A^{k}\right)_{j i}
$$

## Centrality in Directed Networks

- Degree:
- in and out centrality
- Betweenness:
- Consider only directed paths:

$$
C_{B}(i)=\sum_{j \neq k} \frac{g_{j k}(i)}{g_{j k}}
$$

- When normalizing take care of ordered pairs

$$
C_{B}^{\prime}(i)=\frac{C_{B}(i)}{(n-1)(n-2)} \quad, \quad \begin{gathered}
\text { number of ordered pairs is } \\
2 x \text { the number of unordered }
\end{gathered}
$$

- Closeness
- Consider only directed paths
- Eigenvector (already prepared)


## Centrality in Weighted Networks

- Degree:
- Sum weights (non-weighted equals weight=1 for all edges)
- Betweenness and Closeness:
- Consider weighted distance
- Eigenvector
- Consider weighted adjacency matrix


## Node Centralities: Conclusion

- There are other node centrality metrics, but these are the "quintessential"

Finding Dominant Nodes Using Graphlets
David Aparício ${ }^{(\boxtimes)}$, Pedro Ribeiro, Fernando Silva, and Jorge Silva
CRACS \& INESC-TEC and the Department of Computer Science,
Faculty of Sciences, University of Porto, 4169-007 Porto, Portugal
\{daparicio,pribeiro,fds\}@dcc.fc.up.pt, jorge.m.silva@inesctec.pt

$$
D(o)=\left(\lambda \times \sum_{o_{i} \in \mathcal{I}(o)} \beta^{k-d\left(o, o_{i}\right)}\right)-\left((1-\lambda) \times \sum_{o_{j} \in \mathcal{S}(o)} \beta^{k-d\left(o_{j}, o\right)}\right)
$$



A subgraph-based ranking system for professional tennis players

- Which one to use depends on what you want to achieve or measure
- Worry about understanding the concepts
- They enlarge your graph vocabulary


## Node Centralities: Conclusion



Betweenness


Degree


Closeness


Harmonic


Eigenvector


Katz

## Node Centralities: Conclusion

- All (major) network analysis packages provide them:


The \#1 Database for Connected Data

Centrality algorithms are used to determi includes the following centrality algorithn

- Production-quality
- Page Rank
- Betweenness Centrality
- Alpha
- ArticleRank
- Closeness Centrality
- Harmonic Centrality
- Degree Centrality
- Eigenvector Centrality
- HITS


NetworkX
Network Analysis in Python
Centrality
Degree
defree.centrality (G)
-

Eigenvector

> eigenvector_ centrality (GI, max_Iter, tol.....) Compute the eigenvector centrality for the graph ©
> eisenvector_centrality numpy (GI, weight...1) Compute the eigenvector centraility for the graph $G$.
> katz. centrality (GI, appha, beta, max_Iter,..1) Compute the Katiz centrality for the nodes of the graph $\subset$
> katz. centrality mumpy (GI, alpha, beta, .1.) Compute the Katz centrality for the graph $G$.

Closeness
closeness.centrality ( GI, , , distance, ...1) Compute closeness centrality for nodes.
incremental. closesess. centrality $(G$, edgel....1) Incremental closeness centrality for nodes.
Current Flow Closeness
current_flow_closeness_centrality (GI, ...])
Compute current-flow closeness centrality for nodes.
information_centrality (GI, weight, dtype, ...]) Compute current-flow closeness centrality for nodes.
8. Centrality Measures
8.1. igraph_closeness - Closeness centrality calculations for some vertices.
8.2. igraph_harmonic_centrality - Harmonic centrality for some vertices.
8.3. igraph_betweenness - Betweenness centrality of some vertices. 8.4. igraph_edge_betweenness - Betweenness centrality of the edges.
8.5. igraph pagerank algo $t-$ PageRank algorithm implementation 8.6. igraph_pagerank - Calculates the Google PageRank for the 8.6. igraph_pageran
specified vertices.
8.7. igraph_personalized_pagerank - Calculates the personalized 8.7. igraph_personalized_pagerank - Calculates the personalized
Google PageRank for the specified vertices. Google PageRank for the specified vertices.
8.8. igraph_personalized_pagerank_vs - Calculates the personalized Google PageRank for the specified vertices.
8.9. igraph_constraint - Burt's constraint scores.
8.10. igraph_maxdegree - The maximum degree in a graph (or set of vertices).
8.11. igraph_strength — Strength of the vertices, weighted vertex degree in other words.
8.12. igraph_eigenvector_centrality - Eigenvector centrality of the vertices

- Also all (major) network analysis and visualization platforms:


Gephi
makes graphs handy

