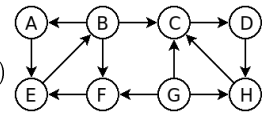


Essential Concepts

- 1 - **Directed Networks**. Consider the right figure, representing a simple directed network:
- Identify all **strongly connected components** (SCCs) (and their correspondent nodes)
 - Redraw the network as a **DAG** (directed acyclic graph) of SCCs.

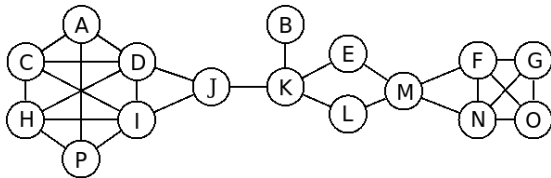


Graph Models

- 2 - **Erdős-Rényi $G_{(n,p)}$ model (ER)**. Imagine you generate an ER graph with $n = 1000$ and $p = 0.01$.
- What is the **average degree** of its nodes?
 - Draw a plot showing what you expect to be its **degree distribution**.
 - How many **connected components** do you expect the graph to have? Why?
 - Do you expect to find many big **cliques** on the network? Why?
- 3 - **Small-World Networks**. Imagine you generate a small world network using the Watts-Strogatz (WS) model.
- Which model generates a network with higher **clustering coefficient**: ER or WS? Why?
 - A purely regular network can have an high **average path length**. Explain how the WS model lowers this value.

Node Centrality

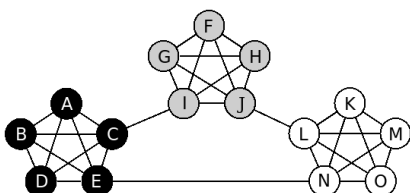
- 4 - **Centrality Metrics**. Consider the following network, and indicate:



- a node with high degree but low betweenness centrality
 - a node with high closeness centrality but low betweenness centrality
 - a node with high betweenness centrality but low closeness centrality
 - two nodes with the same betweenness centrality
- 5 - **The PageRank Algorithm**.
- Problems**. Explain what a **spider trap** is, why it might be a problem for the PageRank algorithm and how we can avoid that problem.

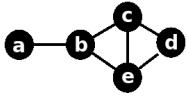
Community Structure

- 6 - **Girvan-Newman and Louvain algorithms**. Consider these two algorithms for community discovery.
- Classify both algorithms in terms of being **divisive or agglomerative**.
 - Why can we say that both algorithms are **hierarchical**?
 - Which one is faster in terms of **execution time**?
 - Consider the following network with three very natural and intuitive communities. Explain how each of the two algorithms would work on this network, by explaining a couple of their initial greedy iterations.



Subgraph Patterns

For the following questions consider the graph G depicted in the following figure:



7 - **Subgraph census.** Calculate the **frequency of all possible induced subgraphs of size 3** on graph G (draw the topology of each possible subgraph and indicate all occurrences as sets of nodes).

8 - **Network Motifs.**

- Explain the concept of **network motifs**. Indicate the necessary conditions for a subgraph to be considered a motif.
- Explain how you could use network motifs to compare the **similarity of two networks**.

9 - **Graphlets and Orbits.**

- Give a brief explanation of what a **orbit** is and indicate all possible orbits of graph G .
- Calculate the **graphlet degree vector** of node c in graph G (consider graphlets up to size 3)

Network Construction

10 - **Multimode Network Transformation.** Imagine you have a bipartite network of genes and diseases.

- If you construct a one mode projection on the diseases you will lose some information. Exemplify by **drawing two different initial bipartite networks that will give origin to the same projection** (suppose that a single common neighbor will give origin to an edge in the projection).
- Explain the concept of the **Jaccard Index** and how you could use it to build network projections.

11 - **Time series and Network Science:**

- Suppose you are using sensors to measure the air pollution of different locations (creating a time series for each location). **How you could build a network from this data?** (what are the nodes? what do the edges represent?)
- Draw the natural **visibility graph** for the following time series with 8 equally spaced points in time: 6, 3, 8, 5, 4, 6, 7, 10