The LCA Problem Revisited

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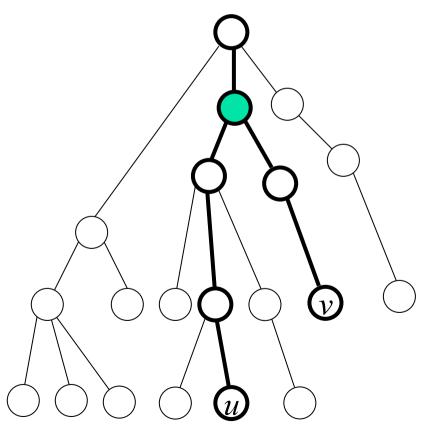
Agenda

- Definitions
- Reduction from LCA to RMQ
- Trivial algorithms for RMQ
- Buckets algorithm for RMQ
- ST algorithm for RMQ
- A faster algorithm for a private RMQ case
- General Solution for RMQ



Definitions – Least Common Ancestor

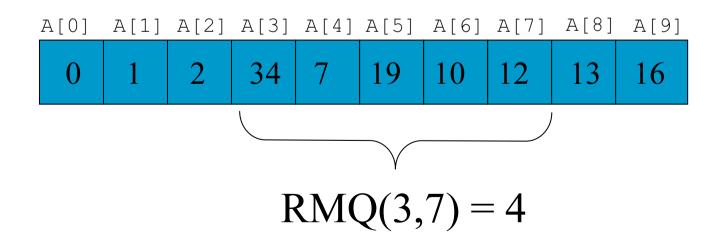
 LCA_T(u,v) – given nodes u,v in T, returns the node furthest from the root that is an ancestor of both u and v.





Definitions – Range Minimum Query

- Given array A of length n.
- RMQ_A(i,j) returns the index of the smallest element in the subarray A[i..j].





Definitions – Complexity Notation

Suppose an algorithm has:

• Preprocessing time –
$$f(n)$$

• Query time –
$$g(n)$$

Notation for the overall complexity of an algorithm:

$$\langle f(n), g(n) \rangle$$



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Reduction from LCA to RMQ

 In order to solve LCA queries, we will reduce the problem to RMQ.

Lemma:

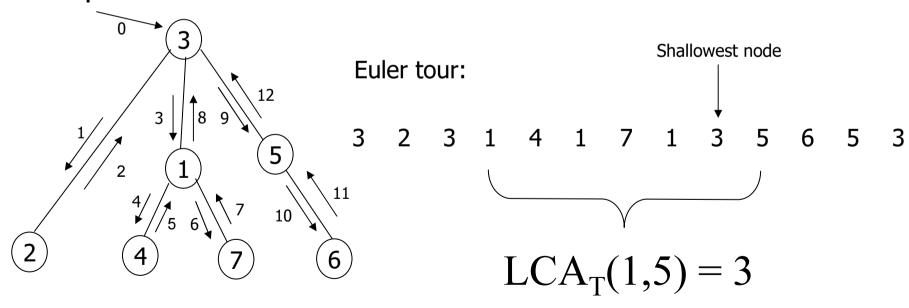
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If there is an < f(n), g(n) > solution for RMQ, then there is an < f(2n-1)+O(n), g(2n-1)+O(1) > Solution for LCA.
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Reduction - proof

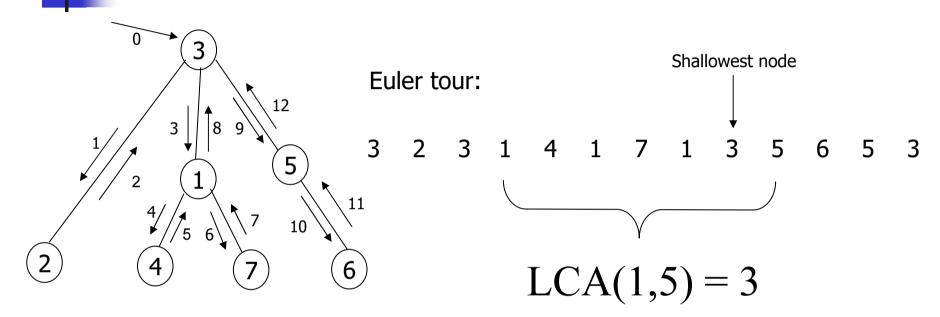
Observation:

The LCA of nodes u and v is the shallowest node encountered between the visits to u and to v during a depth first search traversal of T.



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Reduction (cont.)



Remarks:

- Euler tour size: 2n-1
- We will use the first occurrence of i,j for the sake of concreteness (any occurrence will suffice).
- Shallowest node must be the LCA, otherwise contradiction to a DFS run.

Reduction (cont.)

- On an input tree T, we build 3 arrays.
- Euler[1,..,2n-1] The nodes visited in an Euler tour of T.
 Euler[i] is the label of the i-th node visited in the tour.
- Level[1,..2n-1] The level of the nodes we got in the tour.
 Level[i] is the level of node Euler[i].
 (level is defined to be the distance from the root)
- Representative[1,..n] Representative[i] will hold the index of the first occurrence of node i in Euler[].

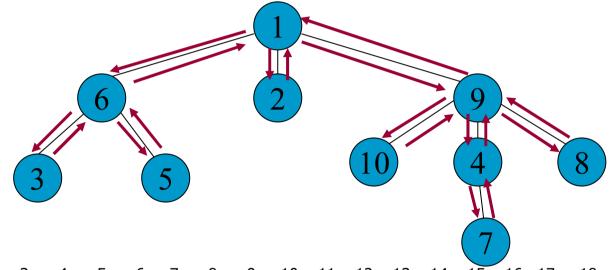
Representative[v] = $arg min_i \{Euler[i] = v\}$

Mark: Euler – E, Representative – R, Level – L

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Reduction (cont.)

Example:



1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19

E: 1 6 3 6 5 6 1 2 1 9 10 9 4 7 4 9 8 9 1

L: 0 1 2 1 2 1 0 1 0 1 2 1 2 3 2 1 2 1 0

R: 1 8 3 13 5 2 14 17 10 11

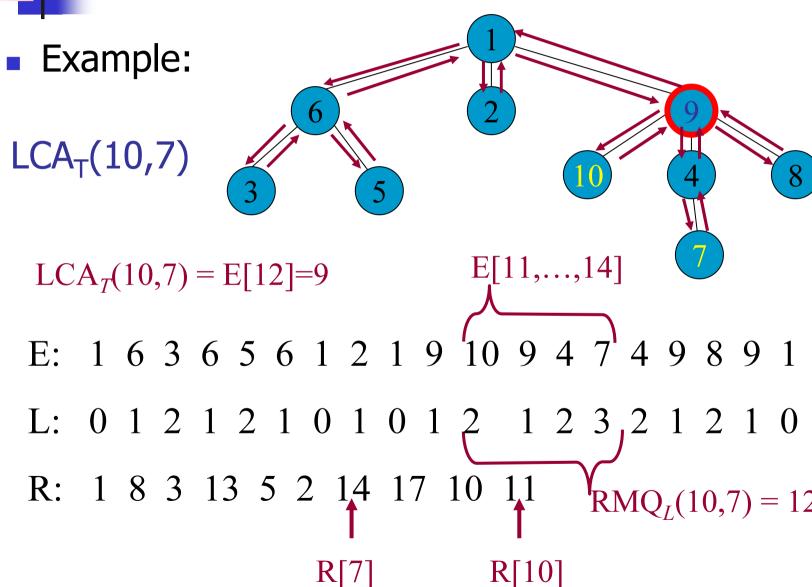


Reduction (cont.)

- To compute $LCA_T(x,y)$:
 - All nodes in the Euler tour between the first visits to x and y are E[R[x],..,R[y]] (assume R[x] < R[y])
 - The shallowest node in this subtour is at index RMQ_L(R[x],R[y]), since L[i] stores the level of the node at E[i].
 - RMQ will return the index, thus we output the node at $E[RMQ_L(R[x],R[y])]$ as $LCA_T(x,y)$.



Reduction (cont.)



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Reduction (cont.)

- Preprocessing Complexity:
 - L,R,E Each is built in O(n) time, during the DFS run.
 - Preprocessing L for RMQ f(2n-1)
- Query Complexity:
 - RMQ query on L g(2n-1)
 - Array references O(1)
- Overall: < f(2n-1) + O(n), g(2n-1) + O(1) >
- Reduction proof is complete.
- We will only deal with RMQ solutions from this point on.



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Solution 1:

Given an array A of size n, compute the RMQ for every pair of indices and store in a table - $< O(n^3), O(1) >$

Solution 2:

To calculate RMQ(i,j) use the already known value of RMQ(i,j-1).

Complexity reduced to - $\langle O(n^2), O(1) \rangle$

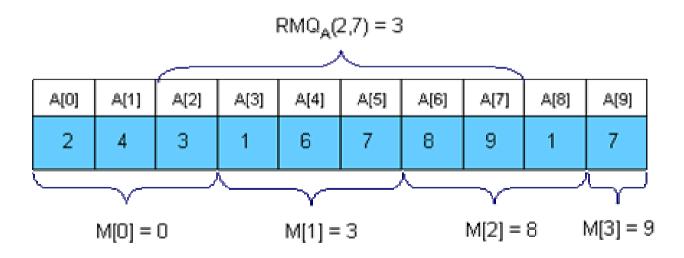


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Buckets RMQ

An <O(N), O(sqrt(N))> solution

• An interesting idea is to split the vector in sqrt(N) pieces. We will keep in a vector M[0, sqrt(N)-1] the position for the minimum value for each section. M can be easily preprocessed in O(N).



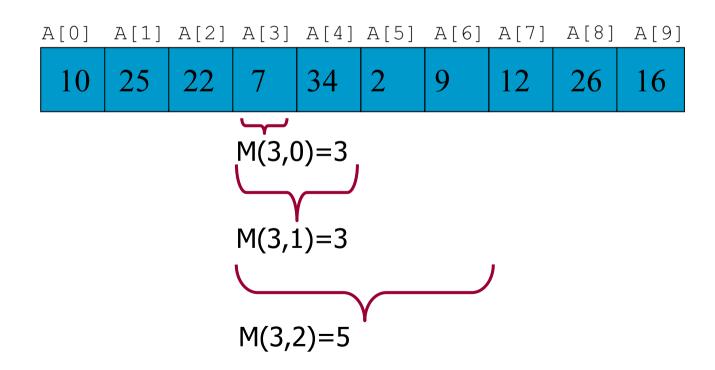
Buckets RMQ

- How can we compute RMQ(i, j)?
 - The idea is to get the overall minimum from the sqrt(N) sections that lie inside the interval, and from the end and the beginning of the first and the last sections that intersect the bounds of the interval.
 - To get RMQ(2,7) in the above example we should compare A[2], A[M[1]], A[6] and A[7] and get the position of the minimum value. It's easy to see that this algorithm doesn't make more than 3 * sqrt(N) operations per query.



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- Preprocess sub arrays of length 2^k
- M(i,j) = index of min value in the sub array starting at index i having length 2^{j}

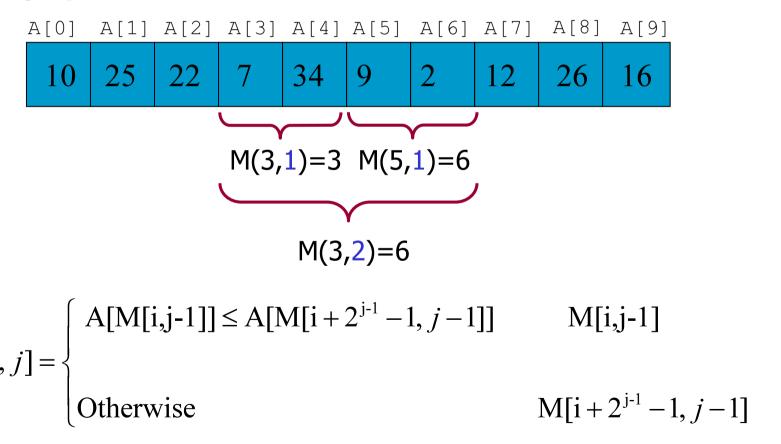


- Idea: precompute each query whose length is a power of n. For every i between 1 and n and every j between 1 and $\lfloor \log n \rfloor$ find the minimum element in the block starting at i and having length 2^{j} .
- More precisely we build table M.

$$M[i, j] = \arg\min_{k=i, i+2^{j}-1} \{Array[k]\}$$

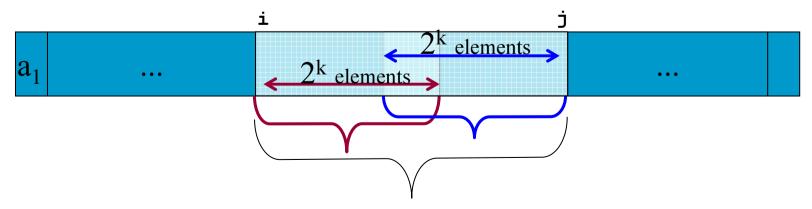
Table M therefore has size O(n log n).

 Building M – using dynamic programming we can build M in O(n log n) time.



- Using these blocks to compute arbitrary M[i,j]
- Select two blocks that entirely cover the subrange [i..j]
- Let $k = \lfloor \log(j-i) \rfloor$ (2^k is the largest block that fits [i..j])
- Compute RMQ(i,j):

$$RMQ (i, j) = \begin{cases} A \left[M \left[i, k \right] \right] \le A \left[M \left[j - 2^{k} + 1, k \right] \right] & M \left[i, k \right] \\ \\ Otherwise & M \left[j - 2^{k} + 1, k \right] \end{cases}$$



- Query time is O(1).
- This algorithm is known as Sparse Table(ST) algorithm for RMQ, with complexity:

$$< O(n \log n), O(1) >$$

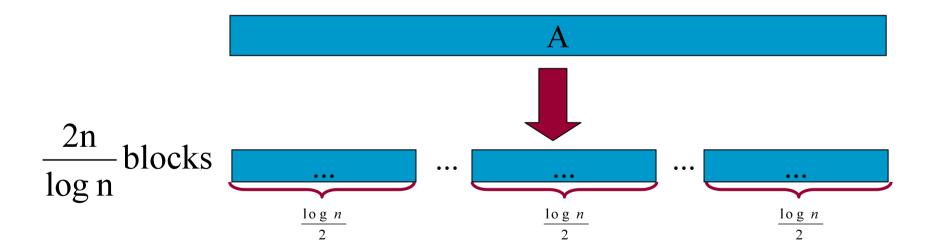
 Our target: get rid of the log(n) factor from the preprocessing.



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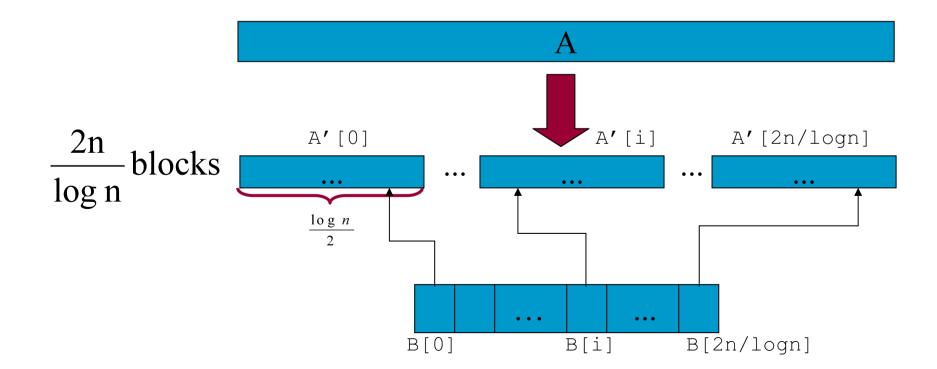


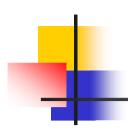
- Use a table-lookup technique to precompute answers on small subarrays, thus removing the log factor from the preprocessing.
- Partition A into $\frac{2n}{\log n}$ blocks of size $\frac{\log n}{2}$.



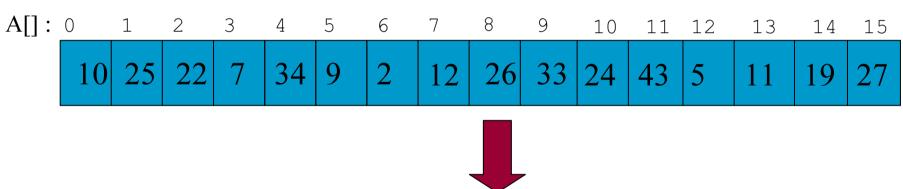


- A'[1,..., $\frac{2n}{\log n}$] A'[i] is the minimum element in the i-th block of A.
- B[1,.., $\frac{2n}{\log n}$] B'[i] is the position (index) in which value A'[i] occurs.





Example:



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$$\frac{2n}{\log n} \text{blocks} = 8$$

- Recall RMQ queries return the position of the minimum.
- LCA to RMQ reduction uses the position of the minimum, rather than the minimum itself.
- Use array B to keep track of where minimas in A' came from.

- Preprocess A' for RMQ using ST algorithm.
- ST's preprocessing time O(n log n).
- A's size $-\frac{2n}{\log n}$
- ST's preprocessing on A': $\frac{2n}{\log n} \log(\frac{2n}{\log n}) = O(n)$
- $ST(A') = \langle O(n), O(1) \rangle$

- Having preprocessed A' for RMQ, how to answer RMQ(i,j) queries on A?
- i and j might be in the same block -> preprocess every block.
- i < j on different blocks, answer the query as follows:</p>
 - 1. Compute minima from i to end of its block.
 - 2. Compute minima of all blocks in between i's and j's blocks.
 - 3. Compute minima from the beginning of j's block to j.
- Return the index of the minimum of these 3 values.

- i < j on different blocks, answer the query as follows:</p>
 - 1. Compute minima from i to end of its block.
 - 2. Compute minima of all blocks in between i's and j's blocks.
 - 3. Compute minima from the beginning of j's block to j.
- 2 Takes O(1) time by RMQ on A'.
- 1 & 3 Have to answer in-block RMQ queries
- We need in-block queries whether i and j are in the same block or not.

First Attempt: preprocess every block.

Per block:
$$\frac{\log n}{2} \log \left(\frac{\log n}{2} \right) = O(\log n \log \log n)$$

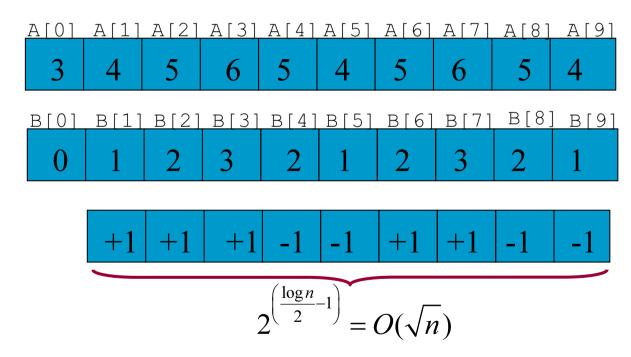
All
$$\frac{2n}{\log n}$$
 blocks – $O(n \log \log n)$

- Second attempt: recall the LCA to RMQ reduction
- RMQ was performed on array L.
- What can we use to our advantage?

$$\pm 1$$
 restriction

Observation:

Let two arrays X & Y such that $\forall i \ X[i] = Y[i] + C$ Then $\forall i, j \ RMQ_X(i, j) = RMQ_Y(i, j)$



• There are $O(\sqrt{n})$ normalized blocks.

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- Preprocess:
 - Create $O(\sqrt{n})$ tables of size $O(\log^2 n)$ to answer all in block queries. Overall $O(\sqrt{n}\log^2 n) = O(n)$.
 - For each block in A compute which normalized block table it should use -O(n)
 - Preprocess A' using ST O(n)
- Query:
 - Query on A' O(1)
 - Query on in-blocks O(1)
- Overall RMQ complexity $\langle O(n), O(1) \rangle$



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- Reduction from RMQ to LCA
- General RMQ is solved by reducing RMQ to LCA, then reducing LCA to ± 1 RMQ.

Lemma:

If there is a $\langle O(n), O(1) \rangle$ solution for LCA, then there is a $\langle O(n), O(1) \rangle$ solution to RMQ.

Proof: build a Cartesian tree of the array, activate LCA on it.

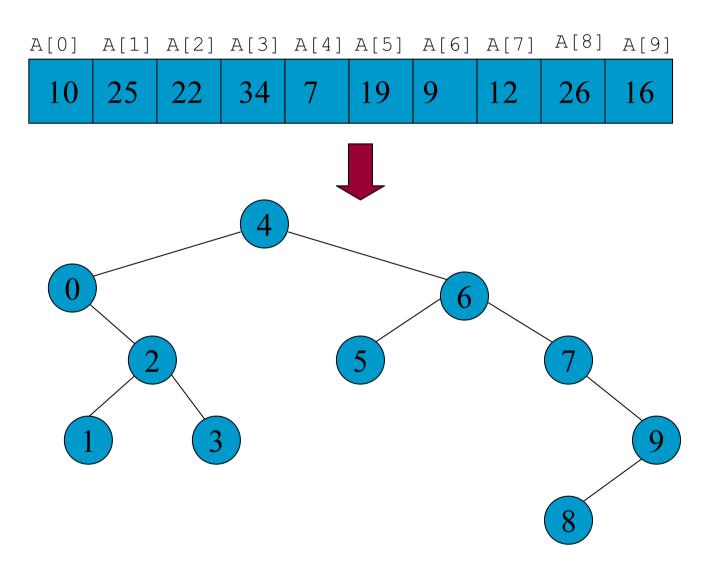


 A[0]
 A[1]
 A[2]
 A[3]
 A[4]
 A[5]
 A[6]
 A[7]
 A[8]
 A[9]

 10
 25
 22
 34
 7
 19
 9
 12
 26
 16

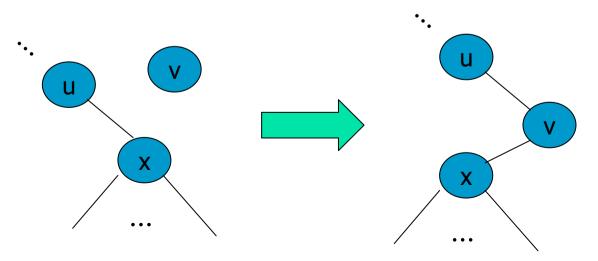
- Cartesian tree of an array A:
 - Root minimum element of the array. Root node is labeled with the position of the minimum.
 - Root's left & right children: the recursively constructed
 Cartesian tress of the left & right subarrays, respectively.



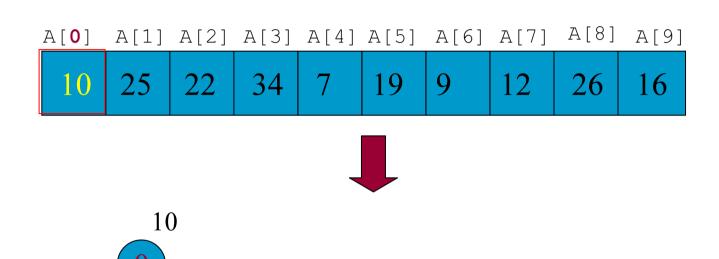




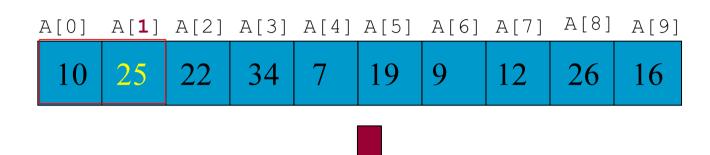
- Move from left to right in the array
- Suppose C_i is the Cartesian tree of A[1,...,i]
- Node i+1 (v) has to belong in the rightmost path of C_i
- Climb the rightmost path, find the first node (u) smaller than v
- Make v the right son of u, and previous right subtree of u left son of v.

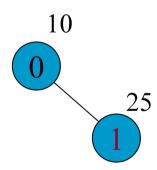




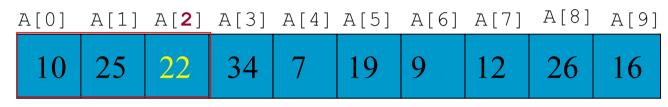




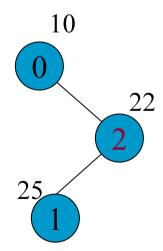




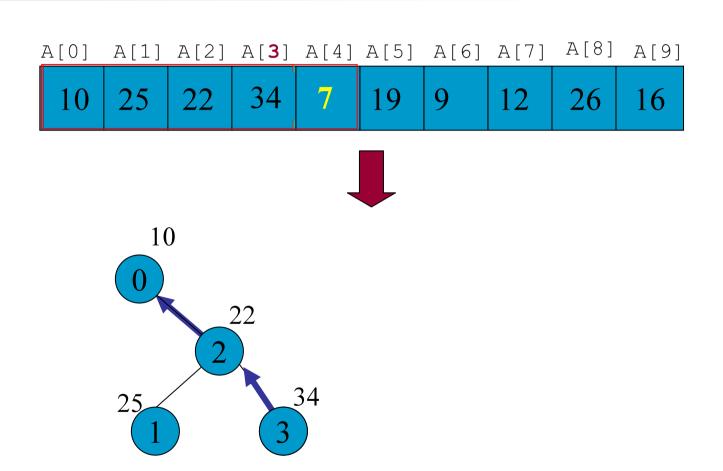




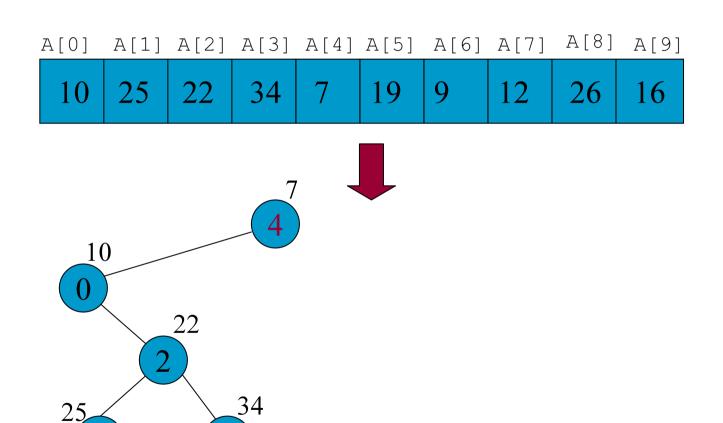




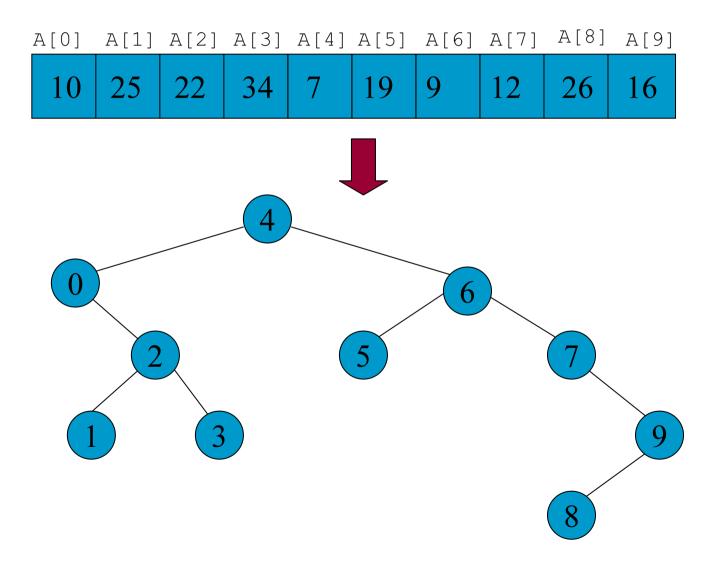












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General O(n) RMQ

- How to answer RMQ queries on A?
- Build Cartesian tree C of array A.
- $RMQ_A(i,j) = LCA_C(i,j)$

Proof:

- let $k = LCA_C(i,j)$.
- In the recursive description of a Cartesian tree k is the first element to split i and j.
- k is between i,j since it splits them and is minimal because it is the first element to do so.

Build Complexity:

 Every node enters the rightmost path once. Once it leaves, will never return.

• O(n).



