

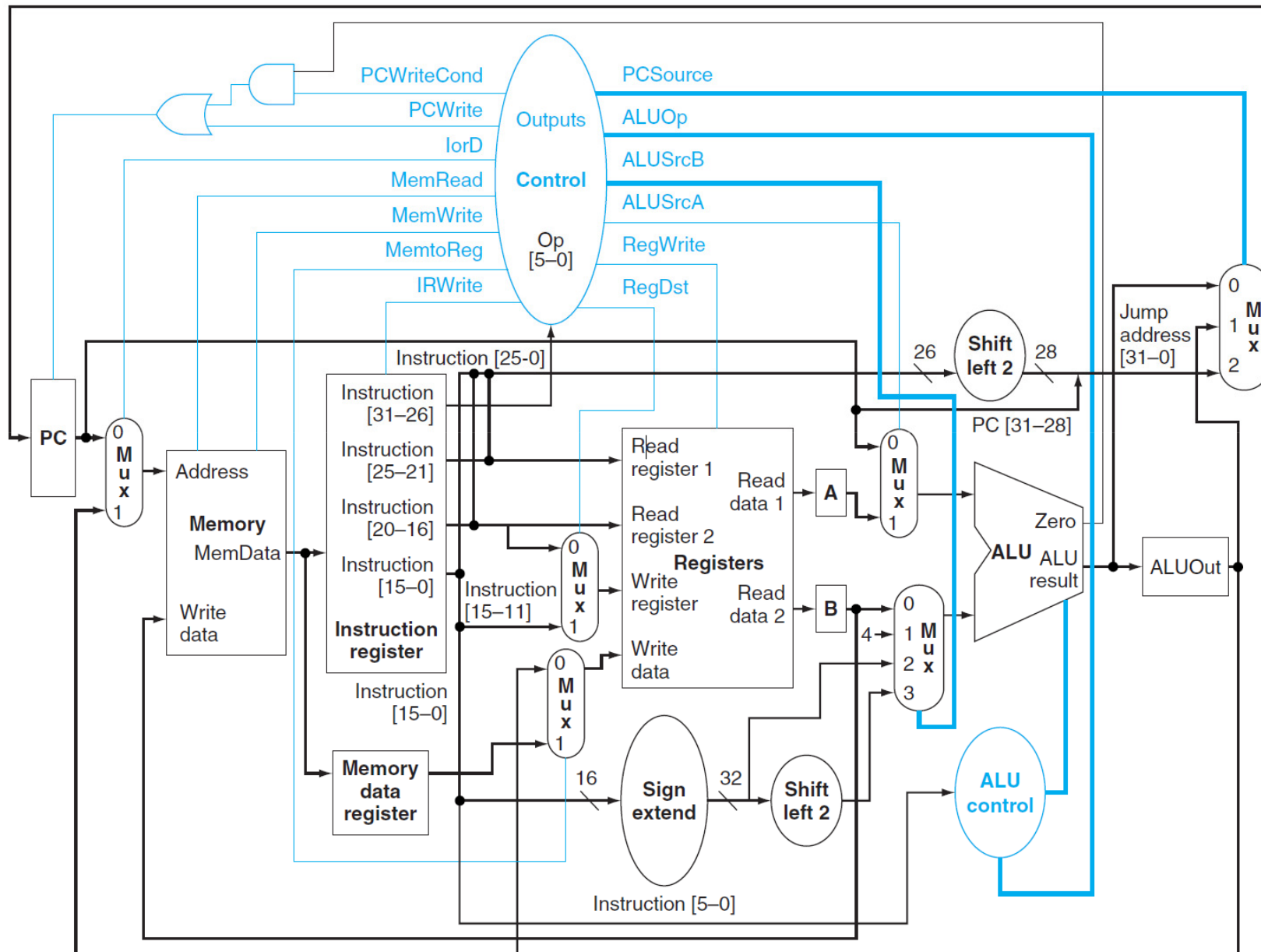
#10 : MIPS Multi-Cycle Implementation

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Multi-Cycle Data and Control Paths



Multi-Cycle Steps

MIPS instructions classically include five steps:

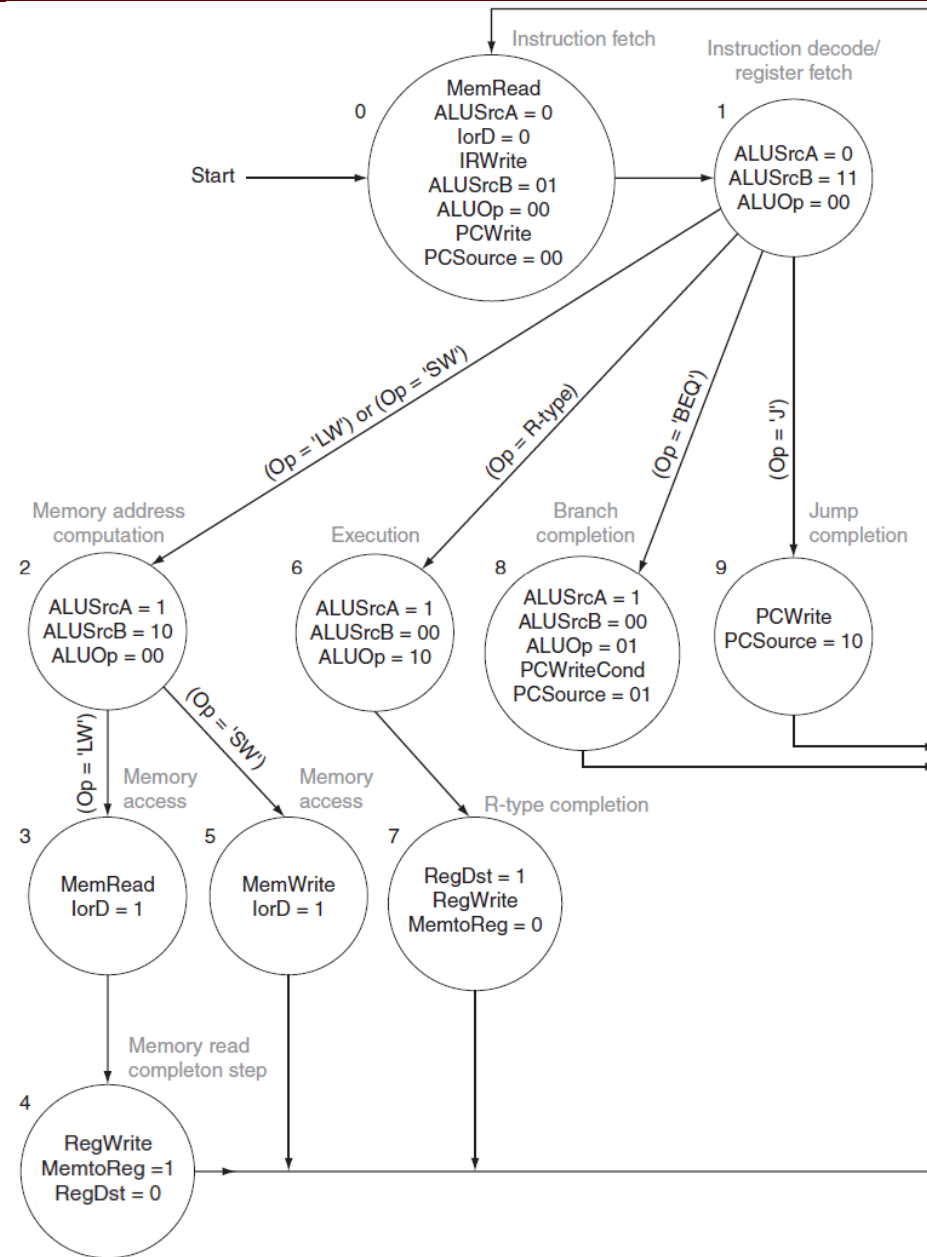
- **IF** – instruction fetch
- **ID** – instruction decode and register fetch
- **EX** – execute operation , address calculation or branch/jump completion
- **MEM** – data memory access or R-type completion
- **WB** – write result back to register

Instructions take from three to five execution steps. The first two steps are independent of the instruction type. After these steps, an instruction takes from one to three more cycles to complete, depending on the instruction type.

Multi-Cycle Step Actions

Step name	Action for R-type instructions	Action for memory-reference instructions	Action for branches	Action for jumps
Instruction fetch	$IR \leq Memory[PC]$ $PC \leq PC + 4$			
Instruction decode/register fetch	$A \leq Reg [IR[25:21]]$ $B \leq Reg [IR[20:16]]$ $ALUOut \leq PC + (sign\text{-}extend (IR[15:0]) \ll 2)$			
Execution, address computation, branch/jump completion	$ALUOut \leq A \text{ op } B$	$ALUOut \leq A + sign\text{-}extend (IR[15:0])$	if (A == B) $PC \leq ALUOut$	$PC \leq \{PC [31:28], (IR[25:0]), 2'b00\}$
Memory access or R-type completion	$Reg [IR[15:11]] \leq ALUOut$	Load: $MDR \leq Memory[ALUOut]$ or Store: $Memory [ALUOut] \leq B$		
Memory read completion		Load: $Reg[IR[20:16]] \leq MDR$		

Multi-Cycle Finite State Machine



Multi-Cycle Example

Example: **lw \$t2, 100(\$t1)** (I-format: op rs rt address --> **35 \$t1 \$t2 100**)

Step IF – machine state 0

- Signals ALUSrcA=0 / ALUSrcB=01 / ALUOp=00 / PCSource=00 / PCWrite
PC \leq PC + 4
- Signals lorD=0 / MemRead / IRWrite
IR \leq Memory[PC] = **35 \$t1 \$t2 100**

Step ID – machine state 1

- Signals ALUSrcA=0 / ALUSrcB=11 / ALUOp=00
Ignored for load instructions
- A \leq Reg[IR[25:21]] = **Reg[\$t1]**
B \leq Reg[IR[20:16]] = **Reg[\$t2]**

Multi-Cycle Example

Example: **lw \$t2, 100(\$t1)** (I-format: op rs rt address --> **35 \$t1 \$t2 100**)

Step EX – machine state 2

- Signals ALUSrcA=1 / ALUSrcB=10 / ALUOp=00
ALUOut \leftarrow A + sign-extend(IR[15:0]) = **Reg[\$t1] + 100**

Step MEM – machine state 3

- Signals lrd=1 / MemRead
MDR \leftarrow Memory[ALUOut] = **Memory[Reg[\$t1] + 100]**

Step WB – machine state 4

- Signals RegDst=0 / RegWrite / MemtoReg=1
Reg[IR[20:16]] = **Reg[\$t2]** \leftarrow MDR = **Memory[Reg[\$t1] + 100]**